WEAR AND APPEARANCE OF PATHFINDER UNIFORMS AND INSIGNIA
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UNIFORM INSIGNIA PLACEMENT FOR LEFT SHOULDER SLEEVE (NON-STAFF)

1/2" | 1/2" | 1/2"

2 1/2" | 1/2" | 1/2"

3/8" | 1/2" | 1/2"

REPEAT 3/8" SPACING FOR EACH CLASS LEVEL CHEVRON NOT YET EARNED
SEE CLASS LEVEL CHEVRONS FOR MORE DETAILS

NOTE DRAWING NOT TO SCALE

UNIFORM INSIGNIA PLACEMENT FOR LEFT SHOULDER SLEEVE (STAFF)

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UNIFORM INSIGNA PLACEMENT FOR UNIFORM SHIRT (STAFF)
Uniforms and Insignia
Wear and Appearance of Pathfinder Uniforms and Insignia

By Approval of the Pathfinder Director of the Florida Conference:

Pedro Perez
Pathfinder/Adventurer Executive Director

MASTER GUIDE, VARSITY (including TLT) and e-TRACKER PATHFINDER UNIFORMS of the FLORIDA CONFERENCE OF SEVENTH-DAY ADVENTISTS

History:
In October 1981, the NAD voted and passed a resolution pertaining to the Pathfinder Uniform. It was voted that the Pathfinder Uniform would consist of a tan shirt and forest green pants/skirt with a forest green Honor Sash. In February 2000, the NAD voted to change the Pathfinder Uniform once again. The change consisted of black pants/skirts and a black Honor Sash. The tan uniform shirt was voted to remain the same.

It was also noted during this vote that not all Pathfinder Clubs would be able to change over to the new black pants/skirts and Honor Sash immediately. Thus, a time frame was set forth for all Pathfinder Clubs in the North American Division to have the changes implemented within four years. The four-year transition period would end with the start of the 2004 NAD International Camporee. At the start of the Camporee and hence forth, all Pathfinder Clubs would be attired in the current regulation Uniform. During this transition period, the NAD also changed the color of several Uniform Insignia. All Pathfinder Insignias that are made with cloth now have a black border instead of the historical green border.

During the 2000 NAD meeting, it was discussed that no official action would be taken on the traditional Staff Uniform. This subject was addressed because the Staff Uniform is not an official Pathfinder Uniform and therefore can not be voted on or changed.

Purpose of the Uniform
• To set Pathfinders apart from the world as representatives of Jesus.
• To teach Pathfinders and Staff that uniformity in the club is very important. It promotes fairness and allows no one person to look or dress better than another. It also discourages unwanted dress (i.e. rude T-shirts, short shorts, bike shorts, etc.). It sets precedence for other clubs to look sharp as well.
• To teach Pathfinders and Staff that uniformity in the club is very important. It promotes fairness and allows no one person to look or dress better than another. It also discourages unwanted dress (i.e. rude T-shirts, short shorts, bike shorts, etc.). It sets precedence for other clubs to look sharp as well.
• To display Discipline not only in actions, but also in attire.
• That the Uniform be durable, flexible, affordable and available
Applicability
This manual applies to all current Florida Conference Pathfinder members. It does not apply to former Pathfinder or MV members, who may from time to time, chose to wear his or her prescribed Pathfinder or MV Uniform that was current at the time that he or she became inactive.

Description of the Uniform
The Florida Conference Pathfinder Uniform is based on NAD Pathfinder Uniform standards. It is the desire of the Conference to have every Florida Conference Pathfinder dress in the regulation Uniform. The following is a description of each element of the Florida Pathfinder Uniform as it pertains to male and female members.

Young Men (Non-Staff) and TLT Pathfinders
- **Shirt** Tan, short/long sleeve (Police style) with pocket flaps and shoulder epaulets.
- **Pants** Black, Docker style (pleated front), or dress slacks (flat front), no cuff, with belt loops. BDU’s, Cargo Pants, sweatpants, jeans, hot pants, yoga pants or shorts **are not allowed**
- **Belt** Black, web style, silver Pathfinder buckle, (will slide through the buckle)
- **Socks** Black
- **Shoes** Black dress style, leather or high shine
- **Sash** Black fabric, up to 2 or 3 honors across the sash and not to go beyond the fingertips on the left hand when standing at attention.
- **Slide** Cloth, black background with Pathfinder World
- **Scarf** Yellow with black trim stitching (TLTs have red trim stitching)

Young Women (Non-Staff) and TLT Pathfinders
- **Blouse** Tan, short/long sleeve (Police style) with pocket flaps and shoulder epaulets
- **Skirt** Black, 2” hem should be at mid- knee or below, with belt loops
- **Pants** Black. Pants may be worn if approved by the Church Board to which the Pathfinder Club is associated with. Pants are to be Docker style or dress slacks, with belt loops, and are to be uniform in style within club. Choice of skirt/pants is to be uniform within the club for each event. BDU’s, Cargo Pants, sweatpants or jeans, hot pants, yoga pants or shorts are not allowed
- **Belt** Black, web style, silver Pathfinder buckle, (will slide through the buckle)
- **Socks** Black, if socks are worn. If stockings, knee highs or hosiery is worn, it is to match the wearer’s skin tone or black, but it must be uniform within the club
- **Stockings** Black, if stockings, knee highs, or hosiery is worn, it is to match the wearer’s skin tone or black, but it must be uniform within the club. No designs or patterns
- **Shoes** Black, closed toe, closed heel, 1” heel maximum, laces must be black or dress shoes
- **Sash** Black fabric, up to 2 or 3 honors across the sash and not to go beyond the fingertips on the left hand when standing at attention
- **Slide** Black fabric, black background with Pathfinder World
- **Scarf** Yellow with black trim stitching (TLTs have red trim stitching)
Male Staff - (Non-Invested Master Guide) Same as Young Men (Non-Staff) with following changes

- Necktie Solid Black, (with or without MG logo)
  
  Note: Ascots/Cravats are not authorized to be used as part of the Class A/B uniform

Male Staff - Invested Master Guides - See Master Guide Uniforms

Female Staff (Non-Invested Master Guide) - Same as Young Women (Non-Staff) with following changes

- Necktie Solid Black tuxedo tie
  
  Note: Ascots/Cravats are not authorized to be used as part of the Class A/B uniform

Female Staff - Invested Master Guides - See Master Guide Uniforms

Staff Uniform (Optional) - (Green Suit)

- The Staff Uniform is a traditional uniform and is commonly (but incorrectly) called a Master Guide Uniform. It consists of an Army Green Uniform Jacket and Army Green Uniform Pants/Skirt. Any Pathfinder Staff member may choose to wear the Staff Uniform. If it is worn, all Pathfinder Insignia are to be placed in the same location on the jacket as the Pathfinder Shirt. The Staff Uniform must have proper jacket buttons placed on the jacket, standard military buttons are prohibited. The jacket must also have shoulder epaulets and pocket flaps for each pocket. The length of the jacket is to be between the belt and the tip of the fingers when the arms are at his or her sides.

Male or Female Master Guide Uniform - 4 Variations for Florida Conference

Version 1 - Master Guide Uniform (PF) - MG version of Pathfinder Class A

- Shirt Tan, short/long sleeve (Police style) with pocket flaps and shoulder Epaulets with Master Guide Class Strip, Master Guide Pin and Master Guide Star or Chevron Combo
- Necktie Solid Black (with or without MG logo), tuxedo tie for ladies
  
  Note: Ascots/Cravats are not authorized to be used as part of the Master Guide uniform
- Pants- Black, Docker style (pleated front), or dress slacks (flat front), no cuff, with belt loops. BDU’s, Cargo Pants, sweats, jeans, hot pants, yoga pants or shorts are not allowed
- Skirt Black, 2” hem should be at mid-knee or below, with belt loops
- Belt Black, web style, silver Pathfinder buckle, (will slide through the buckle)
- Socks- Black
- Stockings Black, if stockings, knee highs, or hosiery is worn, it is to match the wearer’s skin tone or black, but it must be uniform within the club. No designs or patterns
- Shoes Black dress style, leather or high shine, closed toe, closed heel, (Ladies 1” heel maximum)
- Sash Black fabric, up to 2 or 3 honors across the sash and not to go beyond the fingertips left hand when standing at attention.
- Slide Cloth, black background with Master Guide Logo
- Scarf Yellow Pathfinder scarf with black trim stitching and Yellow MG scarf with red trim stitching (with six colors or without) the trim MG ribbon and the MG logo.
Version 2 - Master Guide Uniform (MG)

- Same as Version 1 except with the addition of the Green Jacket and Green Pants/Skirt in place of the Black Pants/Skirt. All Pathfinder and Master Guide Insignia are to be placed in the same location on the jacket as the Pathfinder Shirt. The Master Guide Uniform must have proper jacket buttons placed on the jacket, standard military buttons are prohibited. The jacket must also have shoulder epaulets and pocket flaps for each pocket. The length of the jacket is to be between the belt and the tip of the fingers when the arms are at his or her sides. The green Honor Sash shall also be worn for Class A Uniform.

Version 3 - Master Guide Uniform (FMG)

- Same as Version 1 except with Green Pants/Skirt in place of the Black Pants/Skirt. This version is unique to Florida due to the climate and it allows Master Guides to keep the 'Master Guide' look without the green jacket. The green Honor Sash shall also be worn for Class A Uniform.

Version 4 - Master Guide Uniform (NADMG)

- Same as Version 1 except with the addition of the Black Jacket and Black Pants/Skirt. All Pathfinder and Master Guide Insignia are to be placed in the same location on the jacket as the Pathfinder Shirt. The Master Guide Uniform must have proper jacket buttons placed on the jacket, standard military buttons are prohibited. The jacket must also have shoulder epaulets and pocket flaps for each pocket. The length of the jacket is to be between the belt and the tip of the fingers when the arms are at his or her sides. The black Honor Sash shall also be worn for Class A Uniform.
Uniform Class Descriptions

From time to time, the Florida Conference may request a specific Class Uniform to be worn at various events. It is important to know the difference between the Class Uniforms and which one is appropriate to wear for each type of event. In the following Class Uniform descriptions, a “Full Dress Uniform” reflects the regulations previously outlined for the Pathfinder Shirt, Pants or Skirts, etc. (Please see Description of Uniform for complete regulations)

- **Class A**
  Full Dress Uniform to be worn for Pathfinder Sabbath, Inductions and Investitures, Baptisms, Club Inspections, Special Church Worship Functions, certain Camporee Events and when required by the Club Director.

- **Class A Modified**
  Full Dress Uniform without Honor Sash (for Staff the Neck tie is optional but it should be uniform across the club).

- **Class B**
  Full Dress Uniform without Honor Sash, Scarf (and Neck Tie) - To be worn for Ingathering, Can Collecting, less formal meetings and when required by the Club Director.

- **Class C**
  Conference Shirt with pants (jeans or shorts) and closed footwear - To be worn at Camporees, Conference sponsored events and when required by the Conference Pathfinder Director.

- **Class D**
  Club Field Shirt with pants (jeans or shorts) and closed footwear - To be worn at Club Meetings, certain Camporee Events and when required by the Club Director.

The Class C Conference Shirt is a shirt that has been designed and distributed by the Florida Conference. The Class C Shirt shall also have the Conference name placed somewhere on the shirt to identify the Conference to which the person is affiliated.

The Class D Club Field Shirt is a unique Uniform to each club. Usually, it consists of a T-shirt or polo type shirt and pants (jeans or shorts). The shirt may have a Club Emblem or simply the club name. The design of the Club Field Shirt is totally up to the Club’s imagination but should be reminded that it is still part of the Pathfinder Program. By allowing the Pathfinder Club members to design the shirt, they may be more willing to wear it as opposed to a design that would be considered “boring”. It is suggested that a Club Field Shirt proto-type be presented to the Church Board of the club affiliation for approval. Avoid form-fitting styles, sheer fabrics and clothing imprinted with symbols, pictures, words, or statements which promote products, philosophies, and/or lifestyles or which refer to subcultures and commodities contrary to the spiritual and cultural heritage of the Seventh-day Adventist belief system.
Weather
Shorts, especially in Florida, provide coolness and mobility. Shorts may be worn with the Class C and the Class D Uniforms only. Shorts shall be no shorter than mid-thigh. Shorts such as bike shorts or short shorts will not be allowed. Skorts for young women shall be no shorter than 2" above the knee. This policy is for everyone’s advantage and should not be abused by wearing questionable clothing.

Head Gear
Hats may be worn with the Class D Uniform. Not all members of the club are required to wear a hat to be in uniformity. Berets may be worn as an accessory item for Drill or Drum Corps Teams. Berets are not part of the Class A or Class B Uniform. After the performance of each event, the berets shall be removed from the Uniform until the time of the next event. Berets may be any color that is uniform within the club. The Beret shall have the Pathfinder NAD Logo or the Pathfinder Triangle attached to the front. If worn, berets shall be worn correctly, with the Pathfinder 'patch' worn directly above the wearers left eye. (See “Accessory” section for more information on proper wear of Drill/Drum Team Accessories)

Care of the Uniform
The Pathfinder Uniform is to be kept neat and clean always. Pathfinder activities should correspond to the Uniform being worn (i.e. outdoor games should only be done in Class C or D Uniform). Stains shall be removed as soon as possible. If it is not possible to remove a stain or, the removal of the stain causes the garment to become discolored, the garment shall be replaced before the next time the Uniform is to be worn.

Patches shall be sewn on to the Uniform Shirt or Honor Sash. The use of hot glue will leave marks on the Uniform Shirt or Honor Sash if the patches should ever need to be replaced or relocated. There should be no reason should patches be stapled or pinned into place for an event. This can be a safety concern not only for the Pathfinder wearing the Uniform but also for those he or she may brush against.

If the Uniform is needed on a campout or Camporee and there is no means of hanging to keep the Uniform from wrinkling, you may roll the Uniform in your baggage. This is done by placing all the parts of the Uniform on top of one another, with the pants or skirt on the bottom. By starting at the top (waist of pants, collar of shirt), roll the Uniform into a “log” shape. This will keep the uniform clean and somewhat wrinkle-free.

Military Insignia
It is the policy of the Florida Conference Pathfinder/Adventurer Department that no military insignia, other than gold or nickel Pathfinder Uniform Stars, shall be worn on the Pathfinder Uniform. This policy is with respect to all men and women who have earned their insignia throughout their military career in their respected Uniform.
The use of a uniform in Pathfindering provides many positive results. It meets certain psychological needs of the Pathfinder age bracket; it encourages what could be called upgraded behavior; and it provides a sense of cohesiveness. In most regions, the official uniform adopted in many ways resembles local military uniforms as local laws will or will not allow. While this is acceptable to a degree, those who have the decision-making authority must be very careful to not create nor allow militarism to creep into Pathfindering. Militarism is defined as the use of military discipline and the wholesale adoption of military-style uniforms that would create confusion in the minds of those who do not know what Pathfindering represents.

Around the world there are governments that are very sensitive to the existence of paramilitary organizations. Pathfindering in other parts of the world cannot be seen by these governments as involved in training guerrilla or terrorist-type personnel. Camouflage, combat boots, “blousing” of pant legs, and other similar military practices in uniforms should not be used at all. No military insignia are allowed. The Pathfinder scarf should always be worn as part of the dress (Class A) uniform to distance it from the traditional military uniform. Attaching weapons to dress uniforms such as swords, bayonets, or machetes and guns even if they are fake ones should not be allowed even in drill ceremonies.

(Taken from the NAD Uniform Policy)

Definitions Used in this Manual

The following definitions will be used in the descriptions of the Pathfinder Uniforms and Insignia.

a. Regulation This section denotes if the Insignia is a required element of the Pathfinder Uniform or if it is optional.
b. Description This section describes in detail the shape, color and letter that the Insignia reflects.
c. How Worn This section describes the exact location on the Pathfinder Uniform that the Insignia is to be worn.
d. Attachment This section denotes if the Insignia is to be worn in coordination with any other Insignia on the Pathfinder Uniform.
e. Source - This section denotes the special reason for the placement of the Insignia on the Pathfinder Uniform.
f. Duration - This section denotes the timeframe that the Insignia may be worn on the Pathfinder Uniform Shirt/Staff Uniform.
g. Variation - This section describes the difference in materials or colors of a specific Insignia.
h. May - This term denotes that an Insignia may be worn at the Pathfinder’s choosing and it is not required.
i. Shall - This term denotes that an Insignia shall be worn to be considered in a regulation Pathfinder Uniform.
FLORIDA CONFERENCE PATCH

a. Regulation: The Florida Conference Uniform Patch is a required insignia of the basic Pathfinder Uniform.
b. Description: The Florida Conference Uniform Patch depicting the Space Shuttle launching over the ocean with the Pathfinder Shield and Florida State flag in the background is the only official Conference Patch recognized by the Conference Pathfinder department. It became official in August of 2009.
c. How worn: The Conference Uniform Patch is to be worn on the wearers left sleeve, ½” below the shoulder seam of the Uniform Shirt. The Conference Uniform Patch is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

PATHFINDER WORLD INSIGNIA

a. Regulation: The Pathfinder World Insignia is a required insignia of the basic Pathfinder Uniform.
  (1) This Insignia shall be worn by all eTracker and Varsity Pathfinders.
  (2) This Insignia shall be worn by all Master Guides who have not been invested in a P.L.A. or P.I.A. leadership level.
  (3) The Insignia shall be worn by all Pathfinder Staff members.
b. Description: The Pathfinder World Insignia depicts a red Pathfinder Shield Logo centered with yellow longitude and latitude lines on the background. The Pathfinder World Insignia shall have a black merrowed edge.
c. How worn: The Pathfinder World Insignia is to be worn on the wearers left sleeve, 3-½” below the shoulder seam of the Uniform Shirt. The Pathfinder World Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

CLASS LEVEL CHEVRON INSIGNIA

a. Regulation: The Class Level Chevrons are required insignia of the basic Pathfinder Uniform in coordination with the Class Level Pins.
b. Description: Class Level Chevrons represent the levels of the Pathfinder Program. There are eight basic levels of study for the Florida Conference Pathfinder Program, starting with Friend and progressing through Navigator, the Florida Conference has two extra level (Pioneer and Navigator). Each Class Level Chevron corresponds in color to the Class Level that is represents.
   Each Class Level Chevron shall have a black border around the color field.
c. How worn: Class Level Chevrons are to be worn on the wearers left sleeve, starting with the placement of the bottom point of the Friend Class Chevron 5 ½” below the Pathfinder World Insignia. No spacing shall be placed between the Class Level Chevrons due to the size of the Pathfinder Uniform Shirt Sleeve. If a class level is not earned and the Pathfinder (eTracker or Varsity) completes a higher-class level than the one not earned, a spacing of 3/8” shall be left uncovered on the Pathfinder Uniform shirt sleeve for each class level not completed. Each Class Level Chevron is to be centered on the crease of the Pathfinder Uniform shirt sleeve.
   (2) For Master Guides, please see Master Guide Star or Master Guide Combo for Class Level Chevron placement. Class Level Chevrons that are earned shall be placed according to rank, starting ½” below the Master Guide Star Insignia.
d. Attachment: The Class Level Chevron Insignia shall be worn in coordination with the Class Level Pins.
MASTER GUIDE STAR INSIGNIA

a. Regulation: The Master Guide Star Insignia is not a required insignia for a basic Pathfinder Uniform.

(1) The Master Guide Star Insignia may be worn by any Master Guide that has not been invested in all eight of the basic Pathfinder levels of study (Friend - Guide).

b. Description: The Master Guide Star Insignia depicts a yellow star on an olive-colored background and black merrowed edge.

c. How worn: The Master Guide Star is to be worn on the wearers left sleeve, 1/2” below the Pathfinder World Insignia. Class Level Chevrons that are earned shall be placed according to rank, starting ½” below the Master Guide Star Insignia. The Master Guide Star Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

d. Attachment: The Master Guide Star Insignia shall be worn in coordination with the Master Guide Class Level Pocket Tab and the Master Guide Class Level Pin.

MASTER GUIDE COMBO STAR with CHEVRONS INSIGNIA

a. Regulation: The Master Guide Combo Star with Chevrons Insignia is not a required insignia for a basic Pathfinder Uniform.

(1) The Master Guide Combo Star with Chevrons Insignia may be worn by any Florida Master Guide that has been invested in all six Florida Pathfinder Class Levels. Use of the Master Guide Combo Star with eight Chevrons Insignia is prohibited. (Instead the use of the individual chevrons and the Master Guide Star is allowed)

b. Description: The Master Guide Combo Star with Chevrons depicts a yellow star above the six-different colored Class Level Chevrons on an olive-colored background and black merrowed edge.

c. How worn: The Master Guide Combo Star with Chevrons is to be worn on the wearers left sleeve, ½” below the Pathfinder World Insignia. The Master Guide Combo Star with Chevrons Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve. This insignia shall replace the Master Guide Star and/or any individual Class Level Chevrons once the Master Guide is invested in his or her sixth-class level.

d. Attachment: The Master Guide Combo Star with Chevrons Insignia shall be worn in coordination with the Master Guide Class Level Pocket Tab, the Master Guide Class Level Pin and all six Class Level Pins.

PATHFINDER CLUB CREST INSIGNIA

a. Regulation: The Pathfinder Club Crest is a required insignia of the basic Pathfinder Uniform.

b. Description: The Pathfinder Club Crest is the shape of a crescent. The background of the insignia is the color red. Outlining the red background is a yellow border, and black merrowed edge. On the red background, the name of the club (or affiliation) shall be depicted. The name of the club (or affiliation) shall be white or yellow in color.

(1) One variation of the Pathfinder Club Crest exists for current Florida Conference Pathfinder Administrative Council Members (P.A.C.). The Crest Insignia is slightly smaller with a red background and black merrowed edge. The word “Florida” is written in white italic writing and depicts the Space Shuttle Orbiter on the left side and a Palm Tree to the right.
PATHFINDER CLUB CREST INSIGNIA, Cont’d
(2) An individual may be affiliated to the Florida Conference by special vote of the Pathfinder Council (Zone Administrators, Cluster Coordinators, etc.). This shall allow the individual to wear a Pathfinder Club Crest with the affiliation name of “FLORIDA” on the red, yellow and black color scheme Pathfinder Club Crest.

(3) It shall be noted that even if the club name has not been applied to the insignia, a blank Pathfinder Club Crest shall be worn until the time that the Pathfinder Club Crest with the club (or affiliate) name can be affixed to the Uniform Shirt.

c. How worn: The Pathfinder Club Crest is to be worn on the wearer's right sleeve, ½” below the shoulder seam. The Pathfinder Club Crest Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

OFFICE SLEEVE STRIP INSIGNIA (STAFF AND TLT’s)

a. Regulation: The Pathfinder Office Sleeve Strip is a required insignia of the basic Pathfinder Uniform for all Pathfinder Staff members and TLT Pathfinders.

b. Description: The Office Sleeve Strip is rectangular shape. The background of the insignia is the color red. Outlining the red background is a yellow border, and black merrowed edge. On the red background, the position or office that the individual holds shall be depicted. The name of the position or office shall be white in color.

(1) Office Sleeve Strips may identify any office within a Pathfinder Club.

c. How worn: The Office Sleeve Strip is to be worn on the wearers right sleeve, 2 ¾” below the shoulder seam, or ¼” below the points of the standard Pathfinder Club Crest. The Office Sleeve Strip Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve. Office Sleeve Strips shall be attached to the Uniform Shirt of any Pathfinder staff member or TLT Pathfinder.

E-TRACKER DIVISION INSIGNIA

a. Regulation: The eTracker Division Insignia is a required insignia of the basic Pathfinder Uniform for all Pathfinders (non-Staff, non-Master Guide) invested in or working on the Friend, Companion, Explorer or Ranger Class Level.

b. Description: The eTracker Insignia is round shape with tabs on the right and left sides. The four basic colors of the Friend (blue), Companion (red), Explorer (green) and Ranger (gray) Classes are represented. The word “eTracker” is written across the insignia, extending onto the tabs on each side. Below the word “e-Tracker” is written “Pathfinders” in color blue in smaller print. The patch shall have a grey merrowed edge.

c. How worn: The eTracker Division Insignia is to be worn on the wearer’s right sleeve, ¼” above the Pathfinder Triangle. The eTracker Division Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

(1) This insignia shall be removed and replaced with the Varsity Division Insignia upon the completion of the Ranger Class.
VARSITY DIVISION INSIGNIA

*a. Regulation:* The Varsity Division Insignia is a required insignia of the basic Pathfinder Uniform for all Pathfinders (non-Staff, non-Master Guide) invested in or working on the Voyager, Guide, Pioneer or Navigator Class Level.

*b. Description:* The Varsity Insignia is oval shape. The word “VARSITY” appears in red on a gray background. Also cut into the background is a large white ‘V’. Under the word Varsity is the word “PATHFINDERS” written in black. The insignia has two black horizontal parallel lines from left to right and black merrowed edge.

*c. How worn:* The Varsity Division Insignia is to be worn on the wearer’s right sleeve, ¼” above the Pathfinder Triangle. The Varsity Division Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

(1) The Florida Conference Varsity Director(s) may wear the Varsity Division Insignia in place of the Office Sleeve Strip.

(2) This insignia shall be removed and replaced with an Office Sleeve Strip upon the completion of the Guide Class.

*d. Attachment:* The Varsity Division Insignia shall be worn in coordination with the Varsity Pathfinder Collar Pins and the Varsity Pathfinder Shoulder Braid.

PATHFINDER TRIANGLE

*a. Regulation:* The Pathfinder Triangle is a required insignia of the basic Pathfinder Uniform.

*b. Description:* The Pathfinder Triangle is triangular shape. The background of the insignia is the color red. Outlining the red background is a yellow border, and black merrowed edge. On the red background, the Pathfinder Shield and Sword are depicted. Across the top of the insignia is the word “PATHFINDER” and below the shield is the word “CLUB” in smaller type, both written in color yellow.

*c. How worn:* The Pathfinder Triangle is to be worn on the wearer’s right sleeve, 4” below the shoulder seam. The Pathfinder Triangle is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

CLASS POCKET TAB INSIGNIA

*a. Regulation:* The Class Pocket Tab Insignia shall be worn by any Pathfinder invested in a Pathfinder Class Level.

(1) The highest-class level earned shall be worn on the Pathfinder Uniform shirt.

*b. Description:* The Class Pocket Tab Insignia is rectangular shape. Each class level reflects the color association on the background. Class Pocket Tab Insignia do not have any type of merrowed edge; therefore, if the insignia should become frayed or tattered, it shall be replaced at the earliest convenience.

*c. How worn:* The Class Pocket Tab Insignia is to be worn directly above the wearer’s left uniform shirt pocket, centered.

(1) For young Pathfinders, it shall be acceptable to wear the Adventurer “Helping Hands” Class Pocket Tab Insignia until he or she is invested in the next successive Pathfinder class.

*d. Attachment:* The Highest-Class Pocket Tab Insignia worn on the Pathfinder Uniform shirt shall coordinate with the highest-Class Level Pin and Class Level Chevron worn on the Pathfinder Uniform.
NAMETAG (STAFF)

a. Regulation: A Nametag is a REQUIRED insignia of the basic Pathfinder Uniform for all Pathfinder Staff members, representing a club or the Florida Conference.

b. Description: The Nametag shall be black in color with the individual's full name written in white lettering. The office or position held in the Pathfinder Club and club affiliation may also appear on the nametag, but is not required. The Pathfinder Logo may appear on the left side of the Nametag.

c. How worn: The Nametag is to be worn directly above the wearer's right uniform shirt pocket, centered, or on the Honor Sash equivalent.

(1) Nametags are not to be used for eTracker or Varsity age Pathfinders. (Excludes TLT's)

PATHFINDER LEADERSHIP AWARD INSIGNIA (P.L.A.)

a. Regulation: The Pathfinder Leadership Award Insignia is not a required insignia of the basic Pathfinder Uniform.

(1) The Pathfinder Leadership Award Insignia may be worn by any Master Guide that has been invested in the Pathfinder Leadership Award Program.

(2) Once an individual is invested in Leadership Program, the P.L.A. Insignia shall replace the Pathfinder World Insignia on the wearer's left Uniform Shirt sleeve.

b. Description: The P.L.A. Insignia depicts a red Pathfinder Shield Logo centered with yellow longitude and latitude lines on the background. On the shield is a silver 7-point star. The Pathfinder Leadership Award Insignia shall have black merrowed edge.

c. How worn: The Pathfinder Leadership Award Insignia is to be worn on the wearer's left sleeve, 3 ½” below the shoulder seam of the Uniform Shirt. The Pathfinder Leadership Award Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

d. Attachment: The Pathfinder Leadership Award Insignia shall be worn in coordination with the Pathfinder Leadership Award Pin, the Master Guide Star or Master Guide Star Combo w/ Chevrons and the Master Guide Pocket Tab Insignia.

PATHFINDER INSTRUCTOR AWARD INSIGNIA (P.I.A.)

a. Regulation: The Pathfinder Instructor Award Insignia is not a required insignia of the basic Pathfinder Uniform.

(1) The Pathfinder Instructor Award Insignia may be worn by any Master Guide that has been invested in the Pathfinder Instructor Award Program.

(2) Once an individual is invested in Instructor Program, the P.I.A. Insignia shall replace the Pathfinder Leadership Award Insignia on the wearer's left Uniform Shirt sleeve.

b. Description: The P.I.A. Insignia depicts a blue Pathfinder Shield Logo centered with yellow longitude and latitude lines on the background. On the shield is a yellow 7-point star. The Pathfinder Leadership Award Insignia shall have black merrowed edge.

c. How worn: The Pathfinder Instructor Award Insignia is to be worn on the wearer's left sleeve, 3 ½” below the shoulder seam of the Uniform Shirt. The Pathfinder Instructor Award Insignia is to be centered on the crease of the Pathfinder Uniform shirt sleeve.

d. Attachment: The Pathfinder Instructor Award Insignia shall be worn in coordination with the Pathfinder Instructor Award Pin, the Master Guide Star or Master Guide Star Combo w/ Chevrons and the Master Guide Pocket Tab Insignia.
PATHFINDER AIR COMMAND INSIGNIA (PAC WINGS)

a. Regulation: The Pathfinder Air Command Insignia is not a required insignia of the basic Pathfinder Uniform.

(1) The Pathfinder Air Command Insignia is a Florida Conference Evangelism Award for Pathfinders.

(2) The Pathfinder Air Command Award may be awarded to any Pathfinder that has completed the requirements for the award as found in the Pathfinder Staff Handbook.

b. Description: The insignia is a metal pin with a white circle and a blue bar on top. On each side of the circle is a gold wing that extends out. Inside the circle are the letters P.A.C. in red lettering. The blue bar across the top has the word “FLORIDA” in gold lettering.

c. How worn: The Pathfinder Air Command Insignia is to be worn 2” above the wearer’s right pocket, centered.

(1) If the Pathfinder wears a Nametag or Unit Office Badge (Captain or Scribe), then the Pathfinder Air Command Insignia shall be worn 2” above the Nametag or Unit Office Badge.

d. Attachment: The Pathfinder Air Command Award is presented to a Pathfinder along with a rectangular patch which reads “Pathfinder Air Command”. This patch may be worn on the Pathfinder Honor Sash.

e. Duration: The Pathfinder Air Command Insignia is no longer available from the Florida Conference, however, if the insignia was received, the wearer may continue to wear it on his or her uniform shirt or jacket.

f. Variation: The NAD Evangelism Award patch shall replace the Florida Pathfinder Air Command Insignia wings.

How Worn: The NAD Evangelism Award shall be worn on the Sash.

FLORIDA e-TRACKER / VARSITY PATHFINDER OF THE YEAR AWARD RIBBON

a. Regulation: The Florida eTracker / Varsity “Pathfinder of the Year Award” is not a required Ribbon Insignia for the basic Pathfinder Uniform.

(1) The Florida eTracker / Varsity Pathfinder of the Year Award is a hanging ribbon that is awarded to a Pathfinder that has completed the requirements for the award as found in the Pathfinder Staff Handbook.

b. Description: The insignia is a metal disk attached to a green and white ribbon. The North American Division Pathfinder Logo and the words “Pathfinder of the Year” is etched on the face of the disk. The year the award was presented is also etched on the disk, below the NAD logo.

c. How worn: The Florida eTracker / Varsity Pathfinder of the Year Insignia is to be worn on the right side of the wearers left pocket flap, below the Class Level Pins.

(1) The Florida eTracker / Varsity Pathfinder of the Year Award Insignia shall be worn the following Pathfinder year for the duration of one year.

(2) Only one Florida eTracker / Varsity Pathfinder of the Year Award Insignia shall be worn at any time on the Pathfinder Uniform Shirt.

FLORIDA PANTHER AWARD

a. Regulation: The Florida Panther Award is not a required Award Insignia for the basic Pathfinder Uniform.

(1) The Florida Panther Award is a Medal that is awarded to a Pathfinder that has completed the requirements necessary for the award. The Florida Panther Award recognizes a Pathfinder for personal attainment of the Pathfinder Class Levels. It is one of the highest awards that may be presented to a Pathfinder.
**FLORIDA PANTHER AWARD, Cont’d**

**b. Description:** The Florida Panther Award is a bronze medal attached to a Purple neck ribbon. The face of a Panther with the words “FLORIDA PATHFINDER PANTHER” is etched on the face of the metal. The year the award was presented is also etched on the metal, below the face of the Panther.

**c. How worn:** The Florida Panther Award is to be worn around the neck as a decoration ribbon.
   (1) The Florida Panther Award shall be worn the following Pathfinder year for the duration of one year.
   (2) The Florida Panther Award is to be worn only with the Class A Uniform.

**FLORIDA PATHFINDER MEDAL OF VALOR**

**a. Regulation:** The Florida Pathfinder Medal of Valor is not a required Award Insignia for the basic Pathfinder Uniform.

(1) The Florida Pathfinder Medal of Valor is an award that is presented to a Pathfinder for an outstanding accomplishment, courage under extreme circumstances, or exceptional heroism.

**b. Description:** The Florida Pathfinder Medal Of Valor is a medal attached to a Red, White and Blue neck ribbon. The face of the medal is stamped depicting the Pathfinder shield with the words “FLORIDA PATHFINDER” and “MEDAL OF VALOR” encircling the shield. The edge of the medal depicts an olive wreath. The entire medal shall be gold in color.

**c. How worn:** The Florida Pathfinder Medal Of Valor is to be worn around the neck as a decoration ribbon.
   (1) The Florida Pathfinder Medal Of Valor may be worn throughout the Pathfinders lifetime.
   (2) The Florida Pathfinder Medal Of Valor shall only be worn with the Class A Uniform and shall be presented by a Florida Conference Pathfinder Official.

**UNIT CAPTAIN / SCRIBE BADGE**

**a. Regulation:** The Unit Captain / Scribe Badge Insignia is not a required Badge Insignia of the basic Pathfinder Uniform.

**b. Description:** The Unit Captain / Scribe Badge Insignia is a rectangular shape. The Badge shall be white in color with a red border. The office of “CAPTAIN” or “SCRIBE” shall appear on the badge, along with the Pathfinder Shield, both in red.

**c. How worn:** The Unit Captain / Scribe Badge Insignia is to be worn directly above the wearer’s right uniform shirt pocket, centered, or on the Honor Sash equivalent.
   (1) If a Nametag is worn on the Pathfinder Uniform shirt, the Unit Badge may be worn directly below the Nametag, on the wearers right pocket flap.

**SHARE HIM RIBBON BAR**

**a. Regulation:** The Share Him Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.

(1) The Share Him Ribbon Bar is awarded to a Pathfinder that has met all three of the following requirements:
   (a) Active Pathfinder, age 10-18
   (b) Attended the ‘Share Him’ Series at Pine Lake Retreat (or designated event)
   (c) Participated in presenting a sermon to a group of people during the Pathfinder Year
SHARE HIM RIBBON BAR, Cont’d

b. Description: The Share Him Ribbon Bar is a standard size ribbon. The colors of the Share Him Ribbon Bar are: White field with three vertical Red stripes on each end of the Ribbon Bar. Center of the ribbon bar is a metal pin in the shape of an open Bible with a red cross.

c. How worn: The Share Him Ribbon Bar shall be placed on the top row of the ribbon board, furthest to the right of any other Ribbon Bar on the same row when facing the Uniform Shirt.

PATHFINDER BIBLE EXTREME / BIBLE BOWL RIBBON BAR

a. Regulation: The PBE / Bible Bowl Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.

1. The PBE / Bible Bowl Ribbon Bar is awarded to the Pathfinders and coaches of a club PBE/ Bible Bowl Team that participate in a PBE / Bible Bowl event. The ribbon signifies that the Pathfinder or coach was a member of a PBE / Bible Bowl Team.

2. An individual Pathfinder is eligible to participate with a PBE team for 8 years.

3. Upon earning the PBE / Bible Bowl Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt.

b. Description: The PBE / Bible Bowl Ribbon Bar is a standard size ribbon. The colors of the PBE / Bible Bowl Ribbon Bar are: Royal Blue, Gold and White.

c. How worn: The PBE / Bible Bowl Ribbon Bar shall be worn on the Pathfinder Uniform shirt with the Royal Blue field closest to the Uniform Shirt buttons. The PBE / Bible Bowl Ribbon Bar shall be placed on the top row of the ribbon board, furthest to the right of any other Ribbon Bar on the same row when facing the Uniform Shirt.

1. Stars may be affixed to the PBE / Bible Bowl Ribbon Bar to represent the number of years that a Pathfinder has participated with a PBE / Bible Bowl team. (Please see RIBBON BAR STARS for explanation to number of years and location on Ribbon Bar). The Star(s) shall be the 1/8” Ribbon Bar Star.

DRUM RIBBON BAR

a. Regulation: The Drum Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.

The Drum Ribbon Bar is awarded to the Pathfinders and the Drum Instructor of a club Drum Team that participates in a Conference Sponsored Drum Team event. The ribbon signifies that the Pathfinder or Drum Instructor was a member of a Drum Team. The Drum Instructor may be a Pathfinder Club Staff member.

2. The Drum Instructor is not required to participate with the Drum Team to receive a Drum Ribbon Bar.

3. Upon earning the Drum Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt

b. Description: The Drum Ribbon Bar is a standard size ribbon. The colors of the Drum Ribbon Bar are: Blue, White, Yellow, Green and Purple.

c. How worn: The Drum Ribbon Bar shall be worn on the Pathfinder Uniform shirt with the Yellow field closest to the Uniform Shirt buttons. The Drum Ribbon Bar shall be placed on the top row of the ribbon board, furthest to the right of any other Ribbon Bar when facing the Uniform Shirt unless the Bible Bowl Ribbon Bar or Share Him Ribbon Bar is worn.

1. Ribbon Bar Stars may be affixed to the Drum Ribbon Bar to represent the placement that the Drum Team received at a Conference Drum Event. (Please see RIBBON BAR STARS for explanation) The Star(s) shall be the ¼” Ribbon Bar Star.

f. Duration: Drum Ribbon Bars with the Blue, White and Yellow fields shall be removed from the Uniform
DRILL RIBBON BAR

a. Regulation: The Drill Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.
(1) The Drill Ribbon Bar is awarded to the Pathfinders and the Drill Instructor of a club Drill Team that participates in a Conference Sponsored Drill Team event. The ribbon signifies that the Pathfinder or Drill Instructor was a member of a Drill Team. The Drill Instructor may be a Pathfinder Club Staff member.
(2) The Drill Instructor is not required to participate with the Drill Team to receive a Drill Ribbon Bar.
(3) Upon earning the Drill Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt.

b. Description: The Drill Ribbon Bar is a standard size ribbon. The colors of the Drill Ribbon Bar are: Kelly Green, White and Gold.

c. How worn: The Drill Ribbon Bar shall be worn on the Pathfinder Uniform shirt with the Kelly Green field closest to the Uniform Shirt buttons. The Drill Ribbon Bar shall be placed on the top row of the ribbon board, furthest to the right of any other Ribbon Bar when facing the Uniform Shirt unless the Bible Bowl Ribbon Bar is worn.
(1) Ribbon Bar Stars may be affixed to the Drill Ribbon Bar to represent the placement that the Drill Team received at a Conference Drill Event. (Please see RIBBON BAR STARS for explanation) The Star(s) shall be the ¼” Ribbon Bar Star.

GOOD CONDUCT RIBBON BAR

a. Regulation: The Good Conduct Ribbon Bar is not a required Ribbon Bar of the basic Pathfinder Uniform.
(1) The Good Conduct Ribbon Bar is awarded to a Pathfinder for good conduct during the Pathfinder year as outlined in the Pathfinder Staff Handbook.
(2) A Pathfinder shall receive a Good Conduct Ribbon Bar only for the first year the Pathfinder fulfills the requirements of the award.
(3) Only one Good Conduct Ribbon shall be worn on the Pathfinder Uniform shirt.
(4) Upon earning the Good Conduct Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt.

b. Description: The Good Conduct Ribbon Bar is a standard size ribbon. The colors of the Good Conduct Ribbon Bar are: Yellow field with vertical Red, White and Blue stripes on each end of the Ribbon Bar.

c. How worn: The Good Conduct Ribbon Bar shall be placed on the top row of the ribbon board, furthest to the right of any other Ribbon Bar when facing the Uniform Shirt unless the Bible Bowl Ribbon Bar or the Drill Ribbon Bar is worn.
(1) Stars may be affixed to the Good Conduct Ribbon Bar to denote the number of years that a Pathfinder has been recognized for fulfilling the requirements of the Good Conduct Award. (Please see RIBBON BAR STARS for explanation to number of years and location on the Ribbon Bar). The Star(s) shall be the 1/8” Ribbon Bar Star.

RIBBON BAR STARS – BIBLE BOWL, DRUM & GOOD CONDUCT RIBBON BARS

a. Regulation: Ribbon Bar Stars are not required insignia of the basic Pathfinder Uniform.
(2) The Ribbon Bar shall be presented to the Pathfinder for the first year of Good Conduct. The Ribbon Bar shall have no Stars affixed to it for the first year that the Ribbon Bar is awarded.
(3) Only one Good Conduct Ribbon Bar shall be worn on the Pathfinder Uniform Shirt.
RIBBON BAR STARS - BIBLE BOWL, DRUM & GOOD CONDUCT RIBBON BARS, Cont’d

(4) The Ribbon Bar shall be presented to the Pathfinder for the first year of participation in a Bible Bowl event. The Ribbon Bar shall have no Stars affixed to it for the first year that the Ribbon Bar is awarded.

(5) Only one Bible Bowl Ribbon Bar shall be worn on the Pathfinder Uniform Shirt.

b. Description: Ribbon Bar Stars shall be gold, silver or bronze in color. Each Ribbon Bar Star shall have 5 points and shall be approximately 1/8” in size.

(2) The color of the Ribbon Bar Star shall indicate the number of years the Pathfinder has received the Award. The following table describes the color and corresponding years the award was received.

(3) Due to the guidelines for participating in a Bible Bowl event, an eTracker or Varsity Pathfinder may only be awarded the Bible Bowl Ribbon Bar/Stars for 6 consecutive years.

Ribbon Bar Stars Table for Bible Bowl, Drum and Good Conduct Ribbon Bars

<table>
<thead>
<tr>
<th>Color</th>
<th>Years</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bronze Star</td>
<td>2 years</td>
</tr>
<tr>
<td>Silver Star</td>
<td>3 years</td>
</tr>
<tr>
<td>Gold Star</td>
<td>4 years</td>
</tr>
<tr>
<td>(1) Gold Star and (1) Bronze Star</td>
<td>5 years</td>
</tr>
<tr>
<td>(1) Gold Star and (1) Silver Star-</td>
<td>6 years</td>
</tr>
<tr>
<td>(2) Gold Stars</td>
<td>7 years (b3)</td>
</tr>
<tr>
<td>(2) Gold Stars and (1) Bronze Star</td>
<td>8 years (b3)</td>
</tr>
</tbody>
</table>

(1) Gold Star and (1) Bronze Star 5 years   Sample
(1) Gold Star and (1) Silver Star- 6 years
(2) Gold Stars 7 years (b3)
(2) Gold Stars and (1) Bronze Star 8 years (b3)

(2) To represent 5, 6 or 7 years of receiving the award, the two Ribbon Bar Stars may be placed side-by-side in the center of the Ribbon Bar. To represent 8 years, a Gold Ribbon Bar Star may be placed in the center of the Ribbon with one Gold Ribbon Bar Star placed to the left and one Bronze Ribbon Bar Star placed to the right when facing the ribbon.

RIBBON BAR STARS - DRILL RIBBON BAR

a. Regulation: Ribbon Bar Stars are not required insignia of the basic Pathfinder Uniform.

(2) The Ribbon Bar shall be presented to the Pathfinder for the first year of participation along with the Ribbon Bar Star corresponding to the placement the Drill Team received.

(3) A Drill Ribbon Bar Star shall be added to the existing Drill Ribbon Bar indicating the placement the Drill Team received for each following year, with a maximum of 3 Drill Ribbon Bar Stars per Ribbon Bar. The following table describes the color and event placement received.

Ribbon Bar Stars Table for Drill Ribbon Bar

<table>
<thead>
<tr>
<th>Color</th>
<th>Event Placement</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bronze Star</td>
<td>3rd Place</td>
</tr>
<tr>
<td>Silver Star</td>
<td>2nd Place</td>
</tr>
<tr>
<td>Gold Star</td>
<td>1st Place</td>
</tr>
</tbody>
</table>

c. How worn: The Ribbon Bar Star shall be placed in the center of the Ribbon Bar. For each additional Ribbon Bar Star earned, the placement is to be in a side-by-side arraignment.

ADVANCED CLASS RIBBON BARS

a. Regulation: The Advanced Class Ribbon Bar(s) is not a required Ribbon Bar of the basic Pathfinder Uniform.

(1) An Advanced Class Ribbon Bar is awarded to a Pathfinder for successful completion of all the requirements of a Class Level.
ADVANCED CLASS RIBBON BARS, Cont’d

(2) Upon earning an Advanced Class Ribbon Bar, the Ribbon Bar should be worn on the Pathfinder Uniform shirt.

b. Description: Bar is a standard size ribbon. Each Advanced Class Ribbon Bar is associated to the Pathfinder Class that it represents by the color.

c. How worn: The Advanced Class Ribbon Bars shall be worn above the Class Pocket Tab Insignia.

(1) The Advanced Class Ribbon Bars shall be worn no more than three ribbon bars wide on any row. The first Ribbon Bar that is earned shall be placed directly above the Class Pocket Tab Insignia, centered. When a second Ribbon Bar is earned, the two shall be placed side-by-side, centered above the Class Pocket Tab Insignia. When a third Ribbon Bar is earned, it shall be placed side-by-side to the second Ribbon Bar, with the entire row of three being centered directly above the Class Pocket Tab Insignia. This arrangement of Ribbon Bars shall be done for each row, each time a Ribbon Bar is earned.

(2) For Ribbon Bar rankings, please see Chart below. For Ribbon Bar placement charts, please see Diagram below.

d. Attachment: The Advanced Class Ribbon Bar(s) shall be worn in coordination with the Class Level Pin(s) and the Class Level Chevron(s).

Advanced Ribbon Bar Placement Diagram

Advanced Ribbon Bar Rank Chart

SHARE HIM

DRILL DRUM PBE

PIOioneer NAVIGATOR GOOD CONDUCT

RANGER VOYAGER GUIDE

FRIEND CAMPANION EXPLORER

CLASS LEVEL PINS

a. Regulations: Class Level Pins are not required insignia for the basic Pathfinder Uniform.

(1) Class Level Pins represent the levels of study that a Pathfinder has been invested in and shall be worn on the Pathfinder Uniform shirt upon the specified class investiture. Master Guide Pins depicting 8 stars are prohibited.

b. Description: The Class Level Pins are circular shape. Each Class Level Pin depicts a Pathfinder Shield on the face. The color of the Pin reflects the association to which Class of study the Pin represents.

c. How worn: The Class Level Pins shall be worn ¾” below the top of the wearers left pocket flap.

(1) The Class Level Pins shall be worn in ascending order in which the Pathfinder earned each Pin.

(2) The First-Class Level Pin that is earned shall be placed in the upper left corner of the pocket flap (nearest the Uniform Shirt buttons), when facing the Uniform Shirt. Each Class Level Pin earned there after shall be placed on the pocket flap according to rank. Higher ranking classes shall be added to the right of the first-Class Level Pin. Lower ranking Class Level Pins shall be placed to the left, moving the first-Class Level Pin earned to the right.
CLASS LEVEL PINS, Cont’d
(3) The Master Guide Class Level Pin shall be placed ¼” below the top of the wearer's left pocket flap, centered over the pocket button.
(4) For Class Level Pin rankings please see Chart # below. For Class Level Pin placement charts, please see Diagram CLP below.

d. Attachment: The Class Level Pin shall be worn in coordination with the Class Level Chevron and Class Pocket Tab Insignia.

Class Level Pin Placement Diagram (CLP)

PATHFINDER LEADERSHIP AWARD PIN (P.L.A.)

a. Regulation: The Pathfinder Leadership Award Pin is not a required insignia pin for the basic Pathfinder Uniform.
(1) Upon completion of the Pathfinder Leadership Award Course, the Pathfinder Leadership Award Pin shall be worn on the Pathfinder Uniform shirt.

b. Description: The Pathfinder Leadership Award Pin is small, silver colored, oval shaped pin with a red Pathfinder Shield in the center.

c. How worn: The Pathfinder Leadership Award Pin shall be placed ¼” below the top of the wearer's left pocket flap and equally spaced between the center of the pocket and the left corner.

d. Attachment: The Pathfinder Leadership Award Pin shall be worn in coordination with the Pathfinder Leadership Award Insignia, Master Guide Class Level Pin, Master Guide Class Pocket Tab Insignia and the Master Guide Star or Master Guide Star Combo w/ Chevrons.

PATHFINDER INSTRUCTOR AWARD PIN (P.I.A.)

a. Regulation: The Pathfinder Instructor Award Pin is not a required insignia pin for the basic Pathfinder Uniform.

b. Description: The Pathfinder Leadership Award Pin is a small, silver and blue colored, oval shaped pin with a blue Pathfinder Shield in the center.

c. How worn: The Pathfinder Instructor Award Pin shall be placed ¼” below the top of the wearer's left pocket flap and equally spaced between the center of the pocket and the right corner.

d. Attachment: The Pathfinder Instructor Award Pin shall be worn in coordination with the Pathfinder Instructor Award Insignia, Master Guide Class Level Pin, Master Guide Class Pocket Tab Insignia and the Master Guide Star or Master Guide Star Combo w/ Chevrons.

VARSITY PATHFINDER COLLAR PINS

a. Regulation: Varsity Pathfinder Collar Pins are required insignia for the basic Pathfinder Uniform for all Varsity Division Pathfinders and TLT Pathfinders.

b. Description: The Varsity Pathfinder Collar Pins are the shape of a “V” and are silver in color.

c. How worn: The Varsity Pathfinder Collar Pins shall be worn on the collar of the Pathfinder Uniform shirt, 1” to the center of the Pin from the point of the collar, centered, with the point of the “V” pointing toward the tip of the collar.
(1) Varsity Pathfinder Collar Pins shall be worn in pairs with one Pin on each collar.

d. Attachment: The Varsity Pathfinder Collar Pins shall be worn in coordination with the Varsity Division Insignia and the Varsity Pathfinder Shoulder Braid.
PATHFINDER BAPTISMAL PIN

**a. Regulation:** The Pathfinder Baptismal Pin is not a required pin for the basic Pathfinder Uniform. Any baptized Pathfinder may wear a Pathfinder Baptismal Pin, whether he or she was baptized as a Pathfinder or prior to becoming a Pathfinder.

**b. Description:** The Pathfinder Baptismal Pin is a small, black and gold shield with a gold cross and has letters “S D A”.

PATHFINDER BAPTISMAL PIN, Cont’d

**c. How worn:** The Pathfinder Baptismal Pin shall be worn on the wearers left pocket flap, in the bottom left corner (right pocket flap, lower right corner when facing the uniform).

**g. Variations:** Adventurers who were baptized prior to becoming Pathfinders may wear the maroon colored Adventurer Baptismal Pin on their Pathfinder Uniform Shirt

PATHFINDER STAFF SERVICE STAR

**a. Regulation:** The Pathfinder Staff Service Star is not a required insignia of the basic Pathfinder Uniform.

(1) The Pathfinder Staff Service Star may be worn by any Pathfinder Staff member of a Pathfinder Club.

(2) Only one Pathfinder Staff Service Star may be worn at one time.

**b. Description:** The Pathfinder Staff Service Star is the shape of a five-point star, red in color. The number of years a staff member has served shall be denoted by a gold number in the center of the star.

(1) One year of service through 15 years shall be denoted on the Pathfinder Staff Service Star. Years of service for 20, 25 and 30 are available from the Florida Conference Pathfinder Department.

**c. How worn:** The Pathfinder Staff Service Star shall be worn on the right pocket flap in the bottom left corner, when facing the Uniform Shirt.

**f. Duration:** Beginning with the 15th year of service, the 15-year Staff Service Star shall remain on the Uniform Shirt until the 20th year of service is reached. Upon reaching that year, a Florida Conference Official shall present a 20-year Staff Service Star Pin to the specified Staff member. This process shall continue for every 5-year interval after 20 years of service.

TLT PATHFINDER SERVICE STAR

**a. Regulation:** The TLT Pathfinder Service Star is not a required insignia of the basic TLT Pathfinder Uniform.

(1) Only one Pathfinder Staff Service Star may be worn at one time.

(2) The TLT Pathfinder Service Star shall be awarded to the TLT Pathfinder upon completion of the Program Level.

**b. Description:** The TLT Pathfinder Service Star is the shape of a five-point star, black in color. The level completed shall be denoted by a gold number in the center of the star.

**c. How worn:** The TLT Pathfinder Service Star shall be worn on the wearers left pocket flap in the bottom right corner (right pocket flap, lower right corner when facing the uniform)
TLT PATHFINDER SHIELD PIN

a. Regulation: The TLT Pathfinder Shield Pin is not a required pin for the basic Pathfinder Uniform.

b. Description: The Pathfinder Shield Pin is the shape of an oval. The color of the Pin is red, with gold outlining the black lettering TLT.

c. How worn: If worn, the Pathfinder Shield Pin shall be placed on the wearers left pocket flap, lower right corner (right pocket flap, lower right corner when facing the uniform) Not all members of the club are required to wear the Pathfinder Shield Pin in order to be uniform within the club.

d. Attachment: The TLT Pathfinder Shield Pin shall not be worn if the Pathfinder Staff Service Star Pin or the Pathfinder Shield Pin is worn. It can be worn with the TLT Service Star Pin with the TLT Pathfinder Shield Pin closer to the shirt’s buttons and the TLT Service Star Pin closer to the pocket flap’s button.

PATHFINDER SHIELD PIN

a. Regulation: The Pathfinder Shield Pin is not a required pin for the basic Pathfinder Uniform.

b. Description: The Pathfinder Shield Pin is the shape of a triangle. The color of the Pin is red, with a white Pathfinder Shield and the words “PATHFINDER CLUB” are written in gold lettering.

c. How worn: If worn, the Pathfinder Shield Pin shall be placed on the wearers left pocket flap, lower right corner (right pocket flap, lower right corner when facing the uniform) Not all members of the club are required to wear the Pathfinder Shield Pin in order to be uniform within the club.

d. Attachment: The Pathfinder Shield Pin shall not be worn if the Pathfinder Staff Service Star Pin is worn.

PATHFINDER UNIFORM STARS

a. Regulation: Pathfinder Uniform Stars are not required for the basic Pathfinder Uniform.

(1) Pathfinder Uniform Stars may be worn on the Pathfinder Uniform Shirt Epaulets to represent a position in a Pathfinder Club or in a Conference Pathfinder Department.

(2) The number of paired stars worn by an individual represents the corresponding position in the following table.

<table>
<thead>
<tr>
<th>Number of Stars</th>
<th>Position</th>
</tr>
</thead>
<tbody>
<tr>
<td>Single Star (Pair)</td>
<td>Local Club Director/Administrative Club Director</td>
</tr>
<tr>
<td>2 Stars (Pair)</td>
<td>Division, Area, Program or Lay Personnel at the Conference Pathfinder Level</td>
</tr>
<tr>
<td>3 Stars (Pair)</td>
<td>Conference Pathfinder Director</td>
</tr>
<tr>
<td>4 Stars (Pair)</td>
<td>Union Pathfinder Director</td>
</tr>
<tr>
<td>5 Stars (Pair)</td>
<td>Division Pathfinder Director</td>
</tr>
<tr>
<td>6 Star Cluster (Pair)</td>
<td>General Conference Pathfinder Director</td>
</tr>
</tbody>
</table>

b. Description: Pathfinder Uniform Stars shall be 1” silver Police Stars.

(1) Each Pathfinder Uniform Star shall have 5 points.

(2) A Pathfinder Staff member who has previously served in the U.S. military may wear 1” gold Police Stars.

c. How worn: Pathfinder Uniform Stars shall be worn on the epaulets of the Pathfinder Uniform Shirt and/or the Staff Uniform Jacket.

(1) Pathfinder Uniform Stars shall be worn in pairs.
SHOULDER BRAID

a. Regulation: A Shoulder Braid is required for the basic Varsity Pathfinder Uniform only.

b. Description: Shoulder Braids shall be “Army Style” type and shall be of cord type material. Shoulder Braids shall be of specific color representing the coordinating Pathfinder Program/Office Level.

(1) The number of paired stars worn by an individual represents the corresponding position in the following table.

<table>
<thead>
<tr>
<th>Color Description</th>
<th>Position Represented</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dark Blue</td>
<td>Local Club Adventurer Director</td>
</tr>
<tr>
<td>Crimson</td>
<td>Varsity Pathfinder</td>
</tr>
<tr>
<td>Red, Black Specks</td>
<td>TLT Pathfinder</td>
</tr>
<tr>
<td>Black</td>
<td>Local Club Pathfinder Director</td>
</tr>
<tr>
<td>Black and Red</td>
<td>Local Club Administrative Director (Local Adventurer/Pathfinder Club)</td>
</tr>
<tr>
<td>Red, White, Blue with Loop &amp; Augulet</td>
<td>Florida Pathfinder Advisory Council Members</td>
</tr>
<tr>
<td>Red, White and Blue (without Augulet)</td>
<td>All non-PAC Officially Appointed Volunteers (Zone Admins, Cluster Coordinators)</td>
</tr>
</tbody>
</table>

(2) A Drill/Drum Team Member may wear a Shoulder Braid as an accessory to a Drill/Drum Team Uniform. The Shoulder Braid may be any color except for any of the above stated color/color(s). It is suggested that any Drill/Drum Team that desires to wear Shoulder Braids should contact the Florida I.A.D. to confirm that the color selection will not conflict with any future Shoulder Braid color schemes at the Conference level.

c. How worn: When worn, the Shoulder Braid shall be worn on the wearer's left shoulder, looped under the arm with the top part of the Shoulder Braid placed under the Uniform Shirt Epaulet.

(2) Drill/Drum Team members that are also Varsity Pathfinders are required to wear the Varsity Pathfinder Shoulder Braid in addition to any optional Drill/Drum Team Shoulder Braid.

d. Attachment: the Varsity Pathfinder Shoulder Braid shall be worn in coordination with the Varsity Division Insignia and the Varsity Pathfinder Collar Pins.

e. Source: The Varsity Pathfinder Advisory Council (VPAC) shall wear the Varsity Shoulder Braid as part of the Class A/B Pathfinder Uniform due to the office.

f. Duration: The Varsity Pathfinder Shoulder Braid shall remain on the Uniform Shirt always as part of the Pathfinder Uniform.

(2) Drill Team Shoulder Braids shall be removed from the Uniform Shirt after a Drill Team Performance. Drill/Drum Teams may wear Drill/Drum Team Shoulder Braids only during Drill/Drum Team Performances.

MASTER GUIDE COORDINATOR EPAULET COVERS

a. Regulation: Master Guide Coordinator Epaulet Covers are not required for the basic Class A Master Guide Uniform.

b. Description: Master Guide Coordinator Epaulet Covers shall be gold in color and made of fabric.

c. How worn: Master Guide Coordinator Epaulet Covers shall be worn by the Master Guide serving as a Coordinator at a Conference appointed level.

(b) Epaulet Covers are to be worn in pairs, one on each Epaulet.
UNIFORM SCARF

a. Regulation: A Uniform Scarf is required for the basic Class A Pathfinder Uniform.

b. Description: The basic Pathfinder Uniform Scarf shall be yellow in color with black piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping. The Pathfinder World shall be depicted on the scarf, located 4-1/2" above the bottom point of the Pathfinder Scarf. The Pathfinder World shall be black in color with yellow background and measure 4-1/2" by 3-1/4".

(2) The TLT Scarf shall be the same as the Pathfinder Uniform Scarf except it has red piping instead of black piping.

(3) The Master Guide Pathfinder Scarf shall be yellow in color with red piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping.

The N.A.D. Master Guide emblem shall be depicted on the scarf, located 4-3/4" above the bottom point of the

The Pathfinder Scarf, N.A.D. Master Guide emblem shall be royal blue in color with yellow background and measure 4" by 4". The Master Guide emblem shall have either 4 stars or 6 stars. Master Guide Pathfinder Scarves with 8-star Master Guide emblems are prohibited.

(2a) The Master Guide Pathfinder Scarf shall be worn by any vested Master Guide that has not been invested in all levels of the Pathfinder Class Curriculum (Friend - Guide)

(4) The Master Guide Pathfinder Scarf with Class Level strips shall be yellow in color with red piping on the perpendicular edges of the scarf. The top edge of the scarf shall have no piping. The N.A.D. Master Guide emblem shall be depicted on the scarf located 3-3/8" above the bottom point of the Pathfinder Scarf. A band of six colors representing the six basic Pathfinder Class Levels shall be affixed to the scarf, 5-1/2" above the bottom point of the scarf, being 1" wide and running the length of the scarf, parallel to the top of the scarf. The N.A.D. Master Guide emblem shall be royal blue in color with yellow background and measure 4" by 4". The Master Guide emblem shall have either 4 stars or 6 stars. Master Guide Pathfinder Scarves with 8-star Master Guide emblems are prohibited.

(4a) The Master Guide Pathfinder Scarf with Class Level strips shall be worn by any vested Master Guide that has been invested in all levels of the Pathfinder Class Curriculum (Friend - Guide).

c. How worn: The Scarf shall be rolled down from the top of the scarf 3 revolutions inward (backside of the Scarf). The Scarf shall then be placed around the neck with the bottom point of the Scarf pointing down the wearers back. A Pathfinder Uniform Slide shall be placed over the two ends of the Scarf and positioned approximately 3"-4" above the ends of the Scarf.
PATHFINDER SLIDE

a. Regulation: A Pathfinder Slide is required for the Pathfinder Class A Uniform.

b. Description: The basic Pathfinder Slide shall be black in color and made of fabric. The Pathfinder World emblem shall be depicted on the front in yellow with black background. The Pathfinder Triangle shall be red with a white Pathfinder Shield and blue sword in the middle.

(1a) The Pathfinder World emblem shall cover approximately 80% of the front of the Pathfinder Slide.

(2) The Master Guide Slide shall be royal blue in color with yellow piping on the edges and made of fabric. The N.A.D. Master Guide emblem shall be depicted on the front. The Master Guide emblem shall have either 4 stars or 6 stars. Master Guide Pathfinder Slides with 8 star Master Guide emblems are prohibited.

(2a) The N.A.D. Master Guide emblem shall cover approximately 80% of the front of the Master Guide Slide.

c. How worn: A Pathfinder Slide shall be worn over the two ends of the Pathfinder Scarf, approximately 3”-4” above the ends of the Scarf.

g. Variations: Metal slides may be worn on the Pathfinder Scarf. Pathfinder Clubs shall change Pathfinder Slides to cloth type as described above by attrition.

PATHFINDER/MASTER GUIDE HONOR SASH

a. Regulation: The Pathfinder/Master Guide Honor Sash is required for the Pathfinder Class A Uniform.

b. Description: The Pathfinder Master Guide Honor Sash shall be black in color and made of fabric. The Pathfinder Honor Sash shall be a minimum of 5” wide and shall extend approximately to the tip of the wearers open hand when properly worn.

(1b) The Master Guide Honor Sash shall be green in color (when worn with green pants) and made of fabric. The Master Guide Honor Sash shall be a minimum of 5” wide and shall extend approximately to the tip of the wearers open hand when properly worn.

(2) The Pathfinder/Master Guide Honor Sash shall be decorated with Pathfinder related items only. Adventurer honors, awards, pins or patches shall not be affixed to the Pathfinder Honor Sash, except for earned Adventurer Class Level Pins.

(4) The wearer of the Pathfinder/Master Guide Honor Sash may choose to decorate his or her Honor Sash any way they choose. Honors, awards, pins and patches may be placed in any order so desired. Any Pathfinder patch or pin that has been retired from the Uniform Shirt may be placed on the Honor Sash except for any Master Guide 8 Star Insignia.

c. How worn: The Pathfinder/Master Guide Honor Sash shall be worn over the wearer’s right shoulder, extending down across the front of the wearer to the left hip area. The Honor Sash shall be worn over the Uniform Shirt Epaulet.

(1) The Uniform Shirt Epaulet button may be used to securely hold the Pathfinder/Master Guide Honor Sash in place. This is done by placing a small button hole in the Honor Sash and placing the Epaulet button through the Honor Sash.
PATHFINDER BELT

a. Regulation: The Pathfinder Belt is required for the Pathfinder Class A Uniform.

b. Description: The Pathfinder Belt shall be web type belt material, black in color, standard width. The Pathfinder Belt Buckle shall be the silver slide buckle with the Pathfinder Insignia.

c. How worn: The Pathfinder Belt shall be worn with the Pathfinder Uniform Pants/Skirt around the hip area.

g. Variations: Pathfinder Staff may wear the older type leather belt with the standard silver Pathfinder Belt Buckle. The black leather belt with silver clasp buckle and the black web belt with silver slide buckle with embossed Pathfinder logo are the only variations allowed for the Florida Conference Pathfinder Uniform
FLIGHT APPROVED FOR SPACE
SHUTTLE MISSION STS-133

5,403,140 MILES
202 ORBITS
1 PATCH

"TO ALL THE WORLD IN THIS GENERATION"