

OFFICIALLY APPOINTED VOLUNTEER

Resource Binder

Version 4.0



PATHFINDERS & ADVENTURERS

Seventh-day Adventist Church
FLORIDA CONFERENCE



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Welcome to... the OAV Nation!

Welcome Letter

NEW OAV Volunteer Form

Spiritual Resources

Leadership Tips

Goals

MY BIG THREE

Dear Newly Voted Leader/Volunteer!

We are so happy to have you on board with us as a new team member in the Florida Conference Pathfinder and Adventurer Department, where our Mission is to ... Train, Equip and Deploy an army of young people!

We are stronger every time a new leader joins our team of Officially Appointed Volunteers (OAV's).

You are the official representative for your Cluster, Zone, or Area in your ministry of expertise (Pathfinders or Adventurers) and you are a part of a team that is over 70 strong! You are an extension of our office team and represent the Florida Conference of Seventh-day Adventists.

We are counting on you to carry out your duties and help us grow a generation of young people by serving the leaders that serve them in local churches. We need you.

Your role is KEY.

We are dependent on volunteers, just like you, to help us accomplish the task of encouraging, strengthening, supporting, and training adult leaders in Club ministries.

We will do all we can to help you be the best leader to leaders that you can be.

Together we can do great things here in the Florida Conference to advance God's work and prepare a generation of leaders and young people to meet Jesus face to face.

Feel free to reach out anytime. We are here to cheer you on, support you, and be a resource to you.

Here is a quote to keep in mind as you serve, *"It is not the capabilities you now possess or ever will have that will give you success. It is that which the Lord can do for you. We need to have far less confidence in what man can do and far more confidence in what God can do for every believing soul. He longs to have you reach after Him by faith. He longs to have you expect great things from Him."* (Christ's Object Lessons, 146.)

Remember, "You Are Loved ..."

Courage,

Pedro Perez and the Pathfinder and Adventurer Department Team!

OAV Onboarding Resources

We are enormously blessed to have so many individuals on our Officially Appointed Volunteer (OAV) Team!

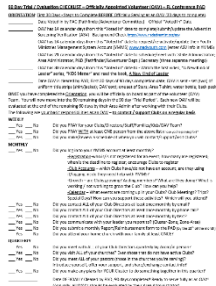
God accomplishes so much through each of our OAV's and we recognize each of your contributions.

And, to keep new OAV's oriented and prepared to serve as OAV's we have created several documents to function as checklists.

The link below will help our NEW OAV team members to be clear on what is expected so they may freely perform all their tasks.

It is important to us that we all stay on the same page and are clear on expectations.

Thanks again for saying "yes" to God and to our team. We can't wait to help you get started!



First 90 Day Check List – Coming soon!

www.floridaconference.com/oavinfo/resources (Onboarding Doc / Other Check Lists - Coming Soon!)

If you have any questions/concerns, feel free to contact your State Administrator

Pathfinder	Adventurer
Calvin Brooks roy101748@aol.com (305) 773-4352	Lisa / Brad Gary bradlgary@yahoo.com (321) 626-9351

Or

Contact our Office Staff

Path.Adv@floridaconference.com

407-644-5000

There are few things in life that are so challenging and so rewarding as working with young people.

We are happy to know that you have heard God's call to be involved in Pathfinder and Adventurer Ministry and partner with us to train, equip and deploy an army of young people.

Here are a few pointers that can help you be successful:

COMMUNICATE - *"Communication is key to moving a group of individuals in one common direction."*

Keep in touch with our office and your leaders by email, phone, text, Google hangouts, visits, etc.
Connect through Facebook, Twitter, and Instagram. Do what you are comfortable with and discover what the best way to connect with your different leaders is.

FOCUS – *"We tend to see what we focus on."*

Ever buy a new car/item thinking what you bought was rare, only to discover that all of a sudden "everyone" seems to have what you just bought. We tend to see what we focus on. Focus on helping leaders help young people. Remember that we are in Pathfinder and Adventurer ministry to help young people see Jesus, enter into a saving relationship with Him and serve others. That should be our focused. The rest is secondary.

MISSION – *"If you know what your target is you are more likely to hit it."*

The clearer a leader is on what their mission is, the easier it is to aim at it, and hit it! Our mission in the Pathfinder and Adventurer Department is to: Train, Equip, and Deploy an Army of Young People. That is what we are about. This is the filter through which we assess what we do and why. It helps us decide if we should or should not do certain things and helps us define why we do what we do.

PLAN – *"No one plans to fail, they just fail to plan."*

Busy- It is so easy to get busy and end up winging it. A little time in pre-planning and preparing can make the difference between average (or below average) and excellent. Aim for excellence.

Calendars- Ask your church clerk/pastor for a church ministries calendar. Online you will find the latest FL Conference Pathfinder/Adventurer calendar. Calendar planning without other people's calendars can cause conflicts. Use already occurring holidays to build ideas/programs around.

RECRUIT VOLUNTEERS- *"No one of us is as good as all of us."*

Team- Having a team makes it easier on everyone; plus ideas go to the next level when we brainstorm and feed off each other's creativity.

Specific- Many volunteers are willing to do specific tasks for a defined time period or event, more so than they are to commit for 12 months. Ask volunteers to help with a specific thing.

Conversations- Make notes from your conversations with other adults about what they are good at (cooking, organizing, calling, emailing, praying, caring, hosting, etc.) so you can call on them when needed

TRAINING- *"Invest in yourself."*

You are the most important person you can invest in. As you grow, others around you can grow too. Whether you use audio books, digital books, or printed books, books are a great way to learn and grow. Seminars, online webinars, and training events are also a great way to get new information and inspiration. Do something and apply the things you learn to improve how you lead.

Leadership Resources

John Maxwell, a leadership expert wrote, "Everything rises and falls on leadership."

Whether something goes really well or not so well, it is usually because of a leader or the absence of a leader. Everywhere we look there is a need for leadership.

What is leadership? One writer describes leadership as ...INFLUENCE.

A leader must have the ability to influence others and to influence others we have to be present in their lives, win their confidence, work alongside them and earn their trust.

One of the main roles of a leader is to care for themselves. It is difficult to lead someone to a place you have never been. Often times a leader neglects their own development and spiritual growth.

This not only affects the leader ...it affects those we lead.

Make sure that you are making time to stay alive and connected spiritually. Spend regular, unhurried time with God. If we are going to speak for Him, shouldn't we listen first?

Here are some links that have helped me over the years to stay grounded as a spiritual leader:

YouVersion – if you have a smart phone, the YouVersion Bible app is my favorite; when you sign in you have access to all kinds of reading plans and devotionals as well dozens of Bible translations.

Minute with Maxwell - one minute video by John Maxwell that focuses on a word a day – www.johnmaxwellteam.com/minute

UCB (United Christian Broadcasters) – a daily devotional sent to your email; this is consistently solid and makes me always have an idea or way to put the message to use
<https://www.ucb.co.uk/word-for-today>



REASONS you should

Take Time to Set GOALS for your ministry:

1. Without setting goals you have nothing _____ to work towards

- Goals bring clarity to our lives
- How do you determine what really needs to be done?
- Difference between reacting and acting

2. Without settings goals you have no way to know if you are actually _____ anything

- “Activity does not equal accomplishment.” J. Maxwell
- Goals help us know if we are doing the right things

3. Without setting goals you have nothing to _____ others to

- Goals help others know where you are headed
- Goals bring focus to your team and reduce frustration
- You cannot lead effectively without knowing where you are taking those you lead.

4. Without setting goals you will struggle to be _____

- Patience flows from being clear on your purpose
- Goals help you discover a reasonable pace
- Goals help you track progress (see where you're headed)

5. Without setting goals you will not know what _____ to make (and when)

- Goals help you make changes at the right time
- Goals keep the big picture in front of you/your team so you can adjust as needed

Do you consistently set goals in your ministry?

What are some of the goals you have?

What keeps you from setting clear goals?

Main points taken from web article –

<http://thelongerhaul.com/one-thing-for-longevity-in-youth-ministry>

ANSWERS: 1. Clear
2. Accomplishing
3. Point 4. Patient
5. Changes

MY BIG THREE

FL Pathfinder and Adventurer Department -- Officially Appointed Volunteers (OAV's)

Watch the video (15 minutes - copy and paste this link) - <https://www.youtube.com/watch?v=C4Qg0e4mwsE>

The video talks about 6 things in 6 weeks; we have modified that a bit. We think 3 are more manageable for our team.

Write down all the ideas that come to mind. What could you do in the next 3 months? What would help move the mission of the conference forward (Train, Equip, Deploy an Army)? What would give you the greatest traction?

Then, prayerfully read over your brainstorming list. Circle the "best" ideas. Then rank the ideas 1, 2, 3, etc. Put a number by each circle in this list.

Now WRITE down what are the THREE (3) BIG THINGS that God seems to be impressing you to do in the next 3 months. Circle the quarter below that you are planning for. Repeat this before each quarter.

Jan-March

April-June

July-September

October-December

This is your list/plan to work on between now and the end of the next quarter in 2020/21; these are the most important things that you could do/accomplish to move Pathfinder and/or Adventurer ministry forward. Now, work the plan.

BRAINSTORMING / IDEAS – After watching the video, write down any ideas that come to your mind related to your ministry; order is not important; what do you think God would like to accomplish through you in the next 3 months?

TOP THREE (3) Next, review the list of ideas you just wrote down. Pray about them asking God to help you sort out which are the best ideas to pursue with all your energies. Ask yourself, which three will bring the greatest return and have the biggest impact on your ministry over the next 3 months? Write them down below.

1-

2-

3-

Review this list weekly to stay on target and increase your chances of accomplishing your BIG THREE!

2

How We are Organized

Vision

Mission

Links

Index of Terms

Ministry Descriptions

Master Overview

Office Team

OAV's Are a Vital ...

LINK

LINK – Clubs to Coordinator

LINK – Clubs to Churches

LINK – Clubs to Christ

LINK – Clubs to Communities

LINK – Clubs to Conference

Florida Conference Pathfinder and Adventurer Department

MISSION: To train, equip, and deploy an ARMY of young people.



INDEX OF TERMS

Florida Conference has a separate Pathfinder and Adventurer Department and a separate Youth/Young Adult/Adventist Campus Ministries Department.

This document is to clarify the scope of the Pathfinder and Adventurer Department.

ADVENTURER Ministry is a family ministry designed to help families raise their children in Grades Pre-K-4.

PATHFINDER Ministry is a child/teen ministry created to help children grow and develop as Christians, and socially responsible young people in Grades 5-10 for North America and Grades 5-12 in Florida.

DIRECTOR: Florida Conference has ONE Pathfinder and Adventurer Director and ONE Associate Pathfinder and Adventurer Director. Both live in the Greater Orlando area and serve the needs of all Clubs/churches.

DIRECTOR/ASSOCIATE DIRECTORS RESPONSIBILITY: Oversee Pathfinder and Adventurer Ministries in order to serve the pastors, leaders, families and churches of Pathfinder and Adventurer Ministries in Florida Conference.

STATE ADMINISTRATORS: Florida Conference has a State Pathfinder Administrator and a State Adventurer Administrator. This is a volunteer position. They serve as assistants to the Director/Associate Director and the team of volunteers listed below.

AREAS: Florida Conference is divided into four (4) AREAS: North, Central, West and South.

AREA ADMINISTRATOR: Each Ministry (Path/Adv) has an AREA ADMINISTRATOR, a volunteer that works closely with the Director/Associate Director to coordinate Pathfinder or Adventurer ministry in their AREA.

ZONES: Two of the AREA are subdivided into ZONES and are referred to as Zone A, B, C, D. There are 6 Zones at this time (2-Central; 4-South). North Area and West Area are not subdivided into Zones at this time.

ZONE ADMINISTRATORS: Work with Cluster Coordinators to encourage and support their team of Coordinators.

CLUSTERS: Each ZONE is subdivided into CLUSTERS and are referred to as Cluster 1, 2, 3, 4, 5, 6, 7, 8, 9. There are 23 Clusters at this time (4-North; 7-Central; 3-West; 9-South).

CLUSTER COORDINATORS: Cluster Coordinators are assigned to a grouping of 7-15 churches in a geographical proximity to one another.

PURPOSE OF CLUSTER COORDINATOR: Cluster Coordinators serve as the link between local church Florida Conference Pathfinder and Adventurer Department AND local churches and serve the leaders/pastors through their presence, sharing information, support, training, and keeping the Pathfinder and Adventurer Department aware of local needs.

CLUSTER TEAM: Ideally each Cluster will have two Cluster Coordinators: one for Pathfinders, and one for Adventurers.

We are continually working on building our team of Coordinators for Pathfinder and Adventurer Ministries.

OFFICIALLY APPOINTED: The Pathfinder/Adventurer Committee (PAC), State Administrators, Area Administrators, Zone Administrators, Cluster Coordinators are referred to as Officially Appointed Volunteers (OAV's) and officially represent the FL Conference Pathfinder and Adventurer Department. They are part of our team and represent us in the churches/activities around the conference.

HOW TO BECOME AN OFFICIALLY APPOINTED VOLUNTEER: To be considered as a Cluster Coordinator or Zone Administrator in either Pathfinders or Adventurers, the individual must submit a resume to the FL Conference Pathfinder and Adventurer Department (Path.Adv@floridaconference.com). The Pathfinder and Adventurer Director/Associate Director will do a reference check and/or pastoral check for approval. The leader will be officially appointed after following a process to do our best to ensure we bring the best qualified individuals on board. The individual must also complete the Verified Volunteers training and be cleared to begin their term as a volunteer leader.

We are doing our best to be sensitive to local churches/pastors as we recruit individuals to serve in a wider sphere than in their local church. Just as the local church is dependent on volunteers, so is the Pathfinder and Adventurer Department. We all need solid, volunteer leadership. May God help us as we endeavor to raise up a generation of leaders to bless churches and Pathfinder and Adventurer ministries.



Ministry Description – Pathfinder Ministry
Florida Conference of Seventh-day Adventists
(Updated August 2021)

P

Qualifications:

1. Must demonstrate a love for Jesus, the Adventist movement, family, and Pathfinder age youth.
2. Must have at least three years of Pathfinder experience, including one year of any administrative responsibilities, and at least one year working with Pathfinders in Florida Conference.
3. Must be at least actively working on becoming a Master Guide, if not MG already.
4. Must live in OR near the geographical region where he/she is serving.
5. Must have the best interest of heart for the FL Pathfinder ministry, above any personal agenda, and be a team player.
6. Must be willing to work with all the diversity of cultures represented in FL.
7. Must be a member in good and regular standing in a local SDA Church with the beliefs/lifestyle/teaching of the SDA Church, including returning a faithful/honest tithe.

Responsibilities:

1. Serve and Support local Club Directors in the following areas:
 - a. Pathfinder Day, Investitures, Inductions, Inspections and any other reasonable request.
 - b. Be familiar with and provide guidance for Conference events/policies, programs, Club of the Year requirements, Pathfinder Handbook/Manual, website, YMMS (software), etc.
(FL Conference Club Ministries website: www.floridaconference.com/PAD)
 - c. Share info re: Conference, Union, Division and General Conference Pathfinder programs.
 - d. Help Club Directors find the resources they need to be successful.
 - e. Emphasize the importance of connecting with and helping parents win with their own kids at home.
 - f. Partner with Club Directors to connect with and affirm pastors for their support or to encourage support where needed and to see Club ministry as part of the churches ministry.
 - g. Seek to establish new Pathfinder Clubs where possible.
2. Make consistent contact with local church Club Director (and Club Staff as able), and the Pastor.
 - a. Monthly
 - i. Contact each Club Director in your Cluster by email/text/phone.
 - ii. Contact your Zone Administrator to share what is happening in your Cluster.
 - b. Quarterly
 - i. Visit, in person, each church in your Cluster with an active Club (3 times/year).
 - ii. Make it a point to greet/meet the Pastor when visiting the churches in your Cluster.
 - c. Twice a year
 - i. Visit churches in your Cluster that do NOT have an active Club.
 - ii. Ask if there is interest in starting Club and share your contact information.
3. Promote participation in church, community (Once Project, parades) and mission projects.
4. Partner with Club Directors in your Cluster to consider doing activities/outreach as a Cluster.
5. Attend Cluster, Zone, Area Meetings, State Meetings, Reveilles, Camporees, or any other PAD sponsored event and be prepared to help as requested.
6. Review Quarterly Data Reports (provided by PAD/YMMS).
7. Report your activities monthly on the OAV Expense Report Form.
8. Balance volunteer role as Cluster Coordinator with other church/family/work roles.



CLUSTER COORDINATOR

Ministry Description – Adventurer Ministry

Florida Conference of Seventh-day Adventists

(Updated August 2021)

A

Qualifications:

1. Must demonstrate a love for Jesus, the Adventist movement, family, and Adventurer age youth.
2. Must have at least three years of Adventurer experience, including one year of any administrative responsibilities, and at least one year working with Adventurers in Florida Conference.
3. Must be at least actively working on becoming a Master Guide, if not MG already.
4. Must live in OR near the geographical region where he/she is serving.
5. Must have the best interest of heart for the FL Adventurer ministry, above any personal agenda, and be a team player.
6. Must be willing to work with all the diversity of cultures represented in FL.
7. Must be a member in good and regular standing in a local SDA church with the beliefs/lifestyle/teaching of the SDA Church, including returning a faithful/honest tithe.

Responsibilities:

1. Serve and Support local Club Directors in the following areas:
 - a. Adventurer Day, Investitures, Inductions, and any other reasonable request.
 - i. Be familiar with and provide guidance for Conference events/policies, programs, Club of the Year requirements, YMMS (software), Adventurer Handbook/Manual, website, etc.
(FL Conference Club Ministries website: www.floridaconference.com/PAD Share info re: Conference, Union, Division and General Conference Adventurer programs.
 - b. Help Club Directors find the resources they need to be successful.
 - c. Partner with Club Directors to connect with and affirm pastors for their support or to encourage support where needed and to see Club ministry as part of the churches ministry.
 - d. Seek to establish new Adventurer Clubs where possible.
2. Make consistent contact with local church Club Director (and Club Staff as able), and the Pastor.
 - a. Monthly
 - i. Contact each Club Director in your Cluster by email/text/phone.
 - ii. Contact your Zone Administrator to share what is happening in your Cluster.
 - b. Quarterly
 - i. Visit, in person, each church in your Cluster with an active club (3 times/year).
 - ii. Make it a point to greet/meet the Pastor when visiting the churches in your Cluster.
 - c. Twice a year
 - i. Visit churches in your Cluster that do NOT have an active Club.
 - ii. Ask if there is interest in starting Club and share your contact information.
3. Promote participation in church and community activities such as parades and mission projects.
4. Partner with Club Directors in your Cluster to consider doing activities/outreach as a Cluster.
5. Attend Cluster, Zone, Area Meetings, State Meetings, Fun/Super Fun Days, and Family Campouts and be prepared to help as requested.
6. Review Quarterly Data Reports (provided by PAD/YMMS).
7. Report your activities monthly on the OAV Expense Report Form.
8. Balance volunteer role as Cluster Coordinator with other church/family/work roles.

Master Overview

North Area				West Area		
CLUSTER 1-4				CLUSTERS 1-3		
CLUSTER 1	CLUSTER 2	CLUSTER 3	CLUSTER 4	CLUSTER 1	CLUSTER 2	CLUSTER 3
Crawfordville	Columbia City	Jacksonville First	Advent Hope Co	Beth-El Shal - NPR	Brandon	All Nations
Cross City	Gainesville	Jacksonville Southpoint	Bellevue	Brooksville	Brandon SP	Beth-El Shal. St. Pete
Live Oak Co	Gainesville SP	Jacksonville SP	Dunnellon Co	Bushnell	Carrollwood	Bradenton
Live Oak SP	High Springs	Jax Lifepoint Chr Flwshp	Hernando	East Pasco	LifeSpring	Bradenton SP Co
Madison	Jasper SP Co	Orange Cove	Homosassa	Inverness	North Tampa SP Co	Clearwater
Perry	Jennings Lake	Palm Coast	Lady Lake	New Port Richey	Palmetto-Tampa SP	Clearwater-Largo SP
Tallahassee First	Jennings Lake SP Co	Maranata-Palm Coast SP	Leesburg	Palm Harbor Co	Plant City	Jerusalem
Tallahassee SP Co	Lake City	Renacer SP Co	Leesburg Sp Msn Grp	Spring Hill	Plant City SP Co	Palmetto
	Lake City SP	St. Augustine	Marion Oaks	Spring Hill SP	Riverview	Pinellas SP
	Palatka		Marion Oaks SP	Wesley Chapel	Riverview SP Co	Sarasota
	Palm Coast Portug.		North Lake	Wesley Chapel SP Co	Salem Co	St. Petersburg
	Starke		Ocala		Tampa First	Tampa Bay Filipino American
			Ocala SP Co		Tampa SP	Venice-Nokomis
			Silver Spgs. Shores		Wimauma SP	
			Umatilla			

Florida Conference



Club Ministries

Path.Adv@FloridaConference.com



Central Area						
ZONE A / CLUSTER 1-4				ZONE B / CLUSTERS 5-7		
CLUSTER 1	CLUSTER 2	CLUSTER 3	CLUSTER 4	CLUSTER 5	CLUSTER 6	CLUSTER 7
Daytona Beach	Altamonte Springs	Apopka FR/Hait Co	East Orlando SP	Buenaventura Lakes SP (BVL)	Avon Park	Cocoa
Debarry/Orange City	Altamonte Spgs SP	Bethl Eglise Haitienne	Florida Hospital	Celebration	Avon Park SP	Cocoa SP Co
Deland	Apopka	Clermont	Kress Memorial	Eben-Ezer French Co	Fort Meade	Melbourne
Deland SP	Apopka SP	Clermont SP Co	Orlando Central	Haines City SP	Frostproof Co	Melbourne SP
Deltona	Florida Living	Emmanuel	Orlando SP	Kissimmee	Lake Placid	South Brevard
Deltona SP	Forest City SP	Orlando Brazilian	University	Kissimmee Portuguese Co	Lake Wales	Titusville
Mt Dora	Forest Lake	Orlando Vietnamese	Winter Park SP	Kissimmee SP	Lake Wales First SP	
New Symma Beach	Lake Mary SP Msn Grp	Oasis of Hope	Spring Lake SP	Lakeland	Lakeland SP Co	
Plymouth-Sorrento	Lighthouse Community	Ocoee SP (Sliver Star SP)		Lakeview	Sebring	
Sorrento SP Co	Casselberry SP	Solid Rock		Nuevo Comienzo en Jesus SP	Sebring SP	
Spring Meadows	Markham Woods	South Orlando		Poinciana SP	Wauchula	
	Orlando Central Korean	South Orlando SP		Shuler Memorial SP	Wauchula SP	
	Orlando Filipino	The Net Mission Grp		Winter Haven		
	Vineyard Co	Windermere				

South Area								
ZONE A / CLUSTER 1-2		ZONE B / CLUSTER 3-4		ZONE C / CLUSTERS 5-7			ZONE D / CLUSTERS 8-9	
CLUSTER 1	CLUSTER 2	CLUSTER 3	CLUSTER 4	CLUSTER 5	CLUSTER 6	CLUSTER 7	CLUSTER 8	CLUSTER 9
Ft Pierce	Boynton Beach	Ambassador	Beth Teh. Vetikva Co	Carol City SP	Bradmore SP	Ebenezer SP	Bethesda Crk. Co	Arcadia
Gethsemane Co	Brazilian Chapel	Brazilian Temple	Cooper City	Golgotha French	Doral SP - Msn Grp	Homestead	Bethsaida	Compass Comm. Co
Indiantown SP	Brazilian Tple WPB Co.	Eliathah	Covenant Ft.	Eden	Revive (Hialeah SP)	Homestead SP	Bonita Springs	Englewood
Jupiter	Palms West	Lauderdale	Davie SP	Maranatha	Hialeah Springs SP	Kendall	Cape Coral	Ft Myers
Jupiter SP Co	First of West Palm Beach	Ft. Lauderdale SP	Hermion French	Miami Beach 1st SP	Miami Central SP	Kendall SP	Elim FR Haitian	Ft Myers SP
Midport	Lake Worth SP	Lauderhill	Hollywood	Miami Central Brazilian	Miami Springs	Key Largo	Immokalee SP Co	Gosen Haitian Co
Okeechobee	Northwood SP Co	Life Fellowship	Hollywood SP	Norland	Miami Springs SP Co	Marathon	Lehigh Acres	North Port
Port St. Lucie SP Co	Palm Springs	Margate	Maranatha French	North Miami	Northwest Miami SP	Miami Temple	Lehigh Acres SP Co	Port Charlotte
Stuart SP	Sarepta French Co	Margate SP	Northwest Dade	North Miami Beach		New Community	Naples	Punta Gorda
Treasure Coast SP	Temple D. Bch Co	Pembroke Pines SP	El Nuevo Paraiso Co	North Miami Beach SP		Redland SP	Naples SP	San Carlos Co
Vero Beach	Temple Adv. WPB	Philadelphie French	Plantation	North Miami SP Co		West Dade SP		
Vero Beach SP	West Palm Bch SP	Pompano Beach	Romanian Temple Co	Opa Locka SP		Westchester SP		
Victory Co		Royal Palm	Saving Grace Hollyd	Smyrne of Miami Co				
		Sunrise	West Hollywood Sp					
		Tamarac Sp	Zion Advent Co					

Updated: 9/12/2019

Associate Pathfinder/Adventurer Director

LC (Adv & Areas or State) (July/Aug)

ADV SFD – Super Fun Day (Every odd year - Nov.)

AREA FD – Fun Days (fall/spring) (Area Admin)

BLAZE Ministries Training (Evang. Dir.)

G300 – OAV Leadership Training

GYD-Global Youth Day / WOP (March)

OAV Retreat (Spiritual/Relationship)

Adventurer Family Campouts

Island Navigator

Oversee Volunteer Team

Reveilles (Area Admin)

E-Tracker (E-tracker Director)

Pathfinder/Adventurer Director

Red Zone (May)

Camporees - Area/State/International (Fall)

PBE-Pathfinder Bible Experience (Feb.-April)

PAC-Pathfinder/Adventurer Committee (Qtrly)

One Day Leaders (OAV) Planning Retreat (June)

OAV Annual Training –Conference Wide (July)

Office Items – Staff Meetings/Timesheets/Etc.

Area Council - Director/Staff Meeting (January)

Listening Sessions

New Kind of Leader

Show Your Colors

Share Some Love

Camp Meeting (English/Spanish)

Oversee Volunteer Team

Drill (Drill Director)

Drum (Drum Director)

TLT (TLT Director)

Varsity (Varsity Director)

Florida Conference Pathfinder and Adventurer
Department – Admin Assistant
Work Distribution

AA – Marina

Adventurers

OAV's / Reimbursements
Events (State/Area)
Fun Day/Super Fun Day
Family Campouts
Club Paperwork - COY

State Events

Red Zone
Blaze

PAC

Meetings / Reimbursements

Special Events (Listening Sessions, etc)

Council Meetings

Paypal Monthly Report
PR/Web
OAV Retreats / Training
G300
Show Your Colors
Share Some Love
Camp Meeting – Spanish
Calendar
Mail Out

AA – Carmen

Pathfinders

OAV's / Reimbursements
Reveilles / Etracker
Varsity / TLT
PBE
Drill / Drum
Club Paperwork - COY

State Events

Leadership Convention
Camporees

Newsletter (1st and 3rd Week)

Special Events (NKL, etc)

Paypal
PR/Web
GYD
Camp Meeting – English
Manuals – Pathfinders & Adventurer

3

Contact Information

Office

PAC / OAVs

Clubs

Office, PAC and OAV Contact Info

[illegible]

Most updated Office, PAC and OAV contact info can be found at <http://www.floridaconference.com/OAVINFO/ContactInfo>

Note: Click the Area tabs at the bottom to find the specific list you need info from.


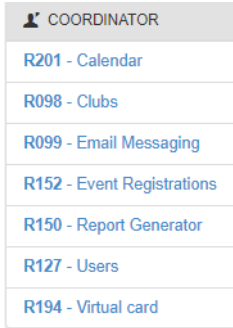



YMMS - How to...

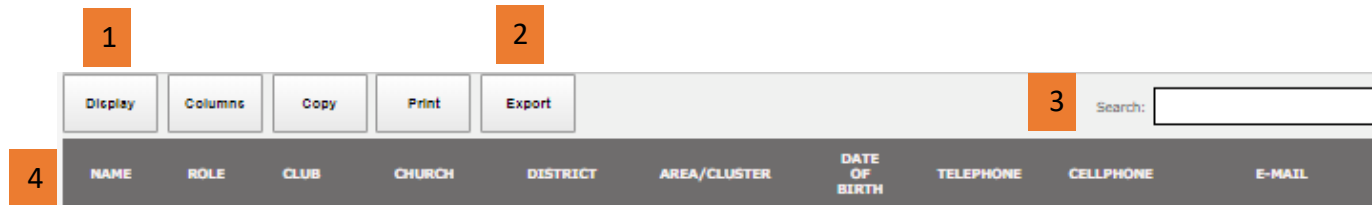
Get Club Directors' Contact Info

Florida Conference – Pathfinder & Adventurer Department

Let's get started!

<p>Step 1</p> <p>Log into your account at www.nadyouth.com</p> 	<p>Step 2</p> <p>On the Left Hand Menu Click "Coordinator" Then, Click "Report Generator"</p> 	<p>Step 3</p> <p>At the top of the page you will find a Drop Down Menu</p> <p>Select: 128 - My Directors Created by PAD</p> <p>And Click on the Execute Button</p>  <p>Director's Cell # and Emails should now appear in a list below.</p>
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Additional Tips:



1	You can modify what Columns of Information you see by Clicking on the Display Button Note: Any preferences you turn on or off here will change the list.
2	You may also export the information in a few different formats by Clicking the Export Button.
3	If you wish to just see one particular Club or Director's Contact Info you may type the name in the Search Bar on the right hand side.
4	You may also sort the list by clicking on the name of the particular column you wish to use.

For Additional & Updated OAV Tutorials Please Visit www.floridaconference.com/oavinfo

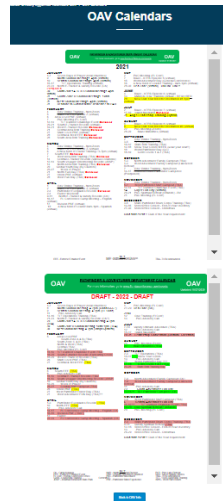
4

Calendars

OAV

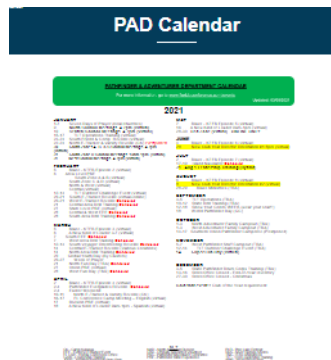
Public/Club

OAV Calendar



Most updated OAV Calendar can be found at <http://www.floridaconference.com/OAVINFO/Calendar>

Public / Club Calendar



Most updated OAV Calendar can be found at
<http://www.floridaconference.com/PADCalendar>



YMMS - How to...

Check my Clubs' Calendars

Florida Conference – Pathfinder & Adventurer Department

Let's get started!

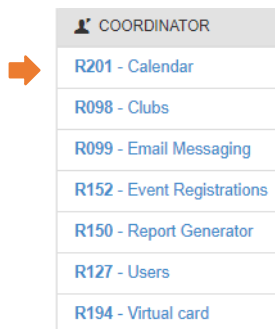
Step 1

Log into your account at
www.nadyouth.com



Step 2

On the Left Hand Menu
Click "Coordinator"
Then, Click "Calendar"



Step 3

By default you will see ALL Clubs' Activities
for the current month

You can scroll down
to see all the event the Clubs have
entered into their Calendars

This is helpful in order to see if there are multiple
events scheduled for the same days.

Note:

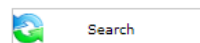
Events in "Blue" are Club Events
Events in "Green" are Conference Events

If you wish to just see one particular Club's Calendar

On the Top Left Corner
Select the Month, Year and Club

Month: JANUARY ▼ Year: 2020
Club: ALL CLUBS ▼

Click Search



5

Working with Pastors

Philosophy of Club Ministry

How to Start New Clubs

Working with Pastors/Directors

Philosophy and Objectives

As found in the NAD Pathfinder Staff Manual

Pathfinder Philosophy

Training and saving young people is one of the most important missions of the Seventh-day Adventist church. Scientists tell us that children's brain patterns are formed by the time they reach twelve years of age. This means that during their early, formative years it is crucial that they be taught good habits. Centuries ago the Scriptures recorded, "Bring up a child in the way he should go, and when he is old he will not depart from it" Proverbs 22:6. This is more than a cliché--it is now a proven fact.

The church must accept an increased responsibility in influencing the child for Christ because of the breakdown of social structures. Within the Adventist church the divorce rate is no different from the general public. In one out of every five Adventist homes the spouse is not an Adventist. This means that in those families there is only one parent to provide the encouragement and incentive needed to lead the children to Christ. Even in two-parent homes both parents often work away from home, spending little time with the children. This reduces the effectiveness of the home influence and adds to the responsibilities of the church.

Only about 40% of Adventist children in grades 1-8 are attending church school, and in some conferences the percentage is less. The church is challenged to nurture these children from Adventist homes who are attending public school. Pathfinding has the potential to meet their needs.

Pathfinder Objectives

The Pathfinder club, a church-centered recreational-spiritual program, is designed for both boys and girls, grades 5-12. The program offers action, adventure, challenge and group activities that produce team spirit and loyalty to the church.

One of the Pathfinder Clubs' basic purposes is to fulfill the Elijah message of Malachi in which the "hearts of the parents are turned toward their children and the hearts of the children are turned to their parents." As parents and church members work, worship and play together with the Pathfinders, the so-called generation gap disappears in a bond of common experience. Children learn best by example; the whole Pathfinder philosophy is built on this idea. It is important, then, that spiritually committed, dedicated leaders of high principles be chosen to work with the Pathfinders.

The ideals and objectives of the Seventh-day Adventist church must be made attractive through an activity program which appeals to this restless age and so, much of the Pathfinder club program is physical action.

The Pathfinder club provides a key step in the educational program of the church for it provides the opportunity to take children out of a classroom setting into outdoor adventure.

The Pathfinder Objectives Require that Pathfinder Leaders:

- 1. Help Pathfinders to understand that the church loves, cares for and appreciates them and needs them in its total program.**
- 2. Show Pathfinders what God has planned for their lives.**
- 3. Train Pathfinders for missionary service.**

Teach them that witnessing about God to others is not a once a week activity. It is a daily way of life, and it can be focused through such activities as Harvest programs (can-collecting), Ingathering, singing bands, and community service projects.
- 4. Work for the salvation of each individual Pathfinder.**

Seventy percent of all Adventist children who eventually become members of the church make their decision before the age of 14. "Children of eight, ten, or twelve years are old enough to be addressed on the subject of personal religion." (Testimonies, Vol. 1, p. 400)
- 5. Develop the Pathfinder's appreciation for nature and a concern for the environment.**

"In order for children and youth to have health, cheerfulness, vivacity, and well-developed muscles and brains, they should be much in the open air, and have well-regulated employment and amusement." (Counsels to Parents, Teachers, and Students, p. 83)
- 6. Teach Pathfinders specific skills and hobbies that will make their life meaningful and will occupy their time profitably.**

Pathfinders like to make things out of wood, plastic, steel, clay, felt, yarn and other materials. It brings them great satisfaction to put together an engine that runs or a radio that plays. Pathfinder clubs should encourage this through AY/Pathfinder honor classes.
- 7. Help keep Pathfinders physically fit.**

"An understanding of the philosophy of health is a safeguard against many of the evils that are continually increasing... (Counsels to Parents, Teachers, and Students. p. 138)

"The children need to be instructed in regard to their own bodies...Show them that if they violate the laws of their being they must pay the penalty by suffering disease."

"Recklessness in regard to bodily health tends to recklessness in moral character." (Testimonies Vol. 2, pp. 536, 637)

"Whatever promotes physical health, promotes the development of a strong mind and a well-balanced character. Health should be as faithfully guarded as the character. Knowledge of physiology and hygiene should be the basis of all educational effort." (Education. p. 195)

Pathfinders should be given an opportunity to take the Temperance Pledge Honor, determining never to use drugs, alcohol, tobacco or any other thing that is harmful to their health. They need to learn that to deny appetite increases strength and stamina for the emergencies of life. By so doing they present their bodies as a living sacrifice to the Creator.
- 8. Give opportunities for the development of leadership.**

The Pathfinder club is a democratic organization where members learn to work together and share in leadership responsibility. They learn discipline, obedience, resourcefulness, patriotism and the processes of group dynamics.

The aims of Pathfinding do not include trying to cast every boy and girl into one mold. Rather they encourage each Pathfinder to develop to the best of his/her capacity. The Pathfinder club program should not be planned solely by adults in a staff meeting. Pathfinders should be included in both the planning and the execution of those plans.
- 9. Develop a balanced physical, mental, social and spiritual life.**

Luke 2:52 says: "And Jesus increased in wisdom and stature, and in favor with God and man." "True education is the preparation of the physical, mental, and moral powers for the performance of every duty; it is the training of body, mind, and soul for divine service. This is the education that will endure unto eternal life." (Christ's Object Lessons, p. 330)

Leaders should be concerned that there is harmonious development of each Pathfinder to assure that they become a good citizen of this world and the world to come.

Philosophy and Objectives

As found in the NAD Adventurer Club Manual

Philosophy of the Adventurer Program

The Adventurer program was created to assist parents in their important responsibilities as a child's primary teachers and evangelizers. The program aims to strengthen the parent/child relationship and to further the child's development in spiritual, physical, mental, and social areas. Through the Adventurer Program, the church, home, and school can work together with the parent to develop a mature, happy child.

The church's greatest resource is our children; therefore, it is imperative that as a church we meet the challenge to provide a program for our children during their early, formative years. We want right habits, thoughts, motives, dispositions, and attitudes to be established. The Wise Man wrote, "Bring up a child in the way he should go, and when he is old he will not turn from it." Proverbs 22:6 (NIV) this is more than a cliché-it is a scientific formula.

The Uniqueness of the Adventurer Club

The Adventurer Club was created to give children an opportunity to belong to an organized peer group. To join, children are invited to participate in various activities, which will improve their social skills. From the time children start school until they reach puberty, their need to be with and be accepted by their peer group is increasingly strong.

The Adventurer Club involves children and their parents in *Pre-K to grade 4*. The programming and planning for Adventurers should be simple and short, but creative. Parental involvement provides opportunities for parents to participate in the learning experience.

One of the Adventurer Club objectives is to provide a meaningful and exciting experience as the children look forward with anticipation to someday be a Pathfinder.

Adventurer Club Membership

The Adventurer Club is a Seventh-day Adventist Church-sponsored ministry opens to all families of children in Pre-K to grade 4 who agree to keep the Adventurer Pledge and Law. The Adventurer children and parents are encouraged to attend all designated meetings and functions sponsored by the Adventurer Club.

History of the Adventurer Program

In order to help children learn more about the Bible, health, and nature, and to help them develop their people skills, the General Conference, in 1939, endorsed the idea of the Adventurer classes of Busy Bee, Sunbeam, Builder, and Helping Hand.

In 1972 the Washington Conference sponsored a club for children called "Beavers," the forerunner of Adventurers, under the direction of Carolee Riegel. The Northeastern Conference is reported to have had a children's club concept program by 1975. By 1980 many conferences were sponsoring a club for children.

In 1988 the North American Division Church Ministries Department invited interested conferences and child specialists to study and evaluate the Adventurer Club concept. A committee met in 1989 to update the Adventurer curriculum, develop Adventurer awards, and write guidelines for the Adventurer Club organization.

The committee involved children's Sabbath School leaders, educational personnel, conference and union Children's Ministries coordinators, and child and family specialists. The Adventurer program piloting process began in 1990 in the NAD.

North American Division Adventurer Mission Statement

The North American Division Adventurer program serves an intercultural community of children in *Pre-K to Grade 4*, their parents and caregivers through a holistic ministry.

The purpose of the program is to support parents and caregivers in leading and encouraging their children in a growing, joyful love relationship with Jesus Christ.

It offers instructional curriculum, family enrichment, supplementary resources, and volunteer training from within the Seventh-day Adventist philosophy.

The Adventurer program should work to fulfill the gospel commission (Matthew 28:18-20) and depends on the support of a congregation strong in mission and empowered by the Holy Spirit.

GOALS AND OBJECTIVES

Why Have an Adventurer Program?

The Adventurer program is designed to support parents in assisting children with the challenging task of developing fully as followers of Christ in today's world.

What is the Adventurer curriculum designed to accomplish?

1. Children will, at their own level, commit their hearts and lives to Jesus Christ.
2. Children will gain a positive attitude toward the benefits, joys, and responsibilities of living a Christian life.
3. Children will acquire the habits, skills and knowledge needed to live for Jesus today.
4. Parents and other primary caregivers will become more confident and effective as co-laborers with Christ for their children.

Objectives

The Adventurer Club provides fun and creative ways for children to:

1. Develop a Christ-like character.
2. Experience the joy and satisfaction of doing things well.
3. Express their love for Jesus in a natural way.
4. Learn good sportsmanship and strengthen their ability to get along with others.
5. Discover their God-given abilities and to know/learn how to use them to benefit self and serve others.
6. Improve their understanding of what makes families strong.

"HOW TO BEST WORK WITH PASTORS TO SUPPORT THEM/ENCOURAGE CLUB GROWTH"

- By Calvin Brooks

"People like to feel needed and to be in the know. They like respect, acknowledgement and being appreciated. Pastors are no different. Let's work closely with our Pastors for the benefit of our kids."

Here are some suggestions on how to support your pastor/church and help your club at the same time:

1. Ask your Pastor how the kids can be involved as you look for ways to support your church activities.
2. Share the club's activities, schedules, and calendar with your Pastor and church board.
3. Have one-on-one meeting with the Pastor- keep him abreast of how the children are doing in the club. Tell the Pastor about each one- their interests, general behavior, talents, etc. (What you are doing is helping the Pastor to get to know the Adventurer/Pathfinder better.)
4. Invite the Pastor to come to club meetings when time allows, invite him to have devotional with the kids. Schedule this in advance to be sensitive to his/her schedule.
5. Even though he/she is the Pastor of the church, give them a special invitation to your programs and ask them to do specific things (help with scarfing, and pinning, if they are a Master Guide, if not, give them other things to do, but invite and encourage them to participate).
6. Ask the Pastor to wear Pathfinder uniform to uniformed events (if they have one or can purchase one).
7. Invite the Pastor to conference sponsored events also.
8. Ask the Pastor what he/she thinks of the club. What would they like to see done differently, what improvements would they like to see? Find out what are their expectations for the club.
9. Invite the Pastor to meet and talk to new parents, especially non-Adventist ones.
10. Ask the Pastor what the club can do to help in the upkeep of the church.
11. Is there any special project the Pastor would like for the club to work on?
12. Ask him/her to allow two Pathfinders or Adventurers in uniform to escort the platform party, maybe once a month/quarter.
13. Ask the Pastor if you could have Pathfinders/Adventurers in uniform helping collect the offering once a month/quarter.
14. Ask the Pastor if Pathfinders/Adventurers, in uniform, could serve as Greeters once a month at the door as people enter the church. Then train the new "Greeters" to know what to do/say and how to act.
15. Share with the Pastor what you are expecting from him/her and the church.



Florida Conference
Pathfinder & Adventurer Department
*"Bringing kids, families, churches, and
communities closer together."*

COVID Resources



<https://www.floridaconference.com/path-covidresources/>

<https://www.floridaconference.com/adv-covidresources/>

6

Working with Directors

Quick Start Guides

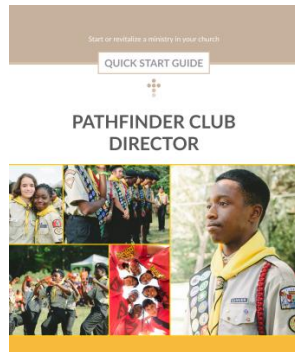
YMMS

Club of the Year

Travel Check List

QUICK START GUIDES

FL Conference – Pathfinder and Adventurer Department



The Quick Start Guide is designed by Advent Source to help a Club Director get the basic info needed to start a club successfully.

As an OAV, it is in your best interest to read through this guide and refer Club Directors to it so they can share it with their staff.

We have it available online in English and Spanish – if a Club Director would like a physical copy – it may be purchased from Advent Source.

Free to download

Pathfinder Club Quick Start Guide

English – [Click Here](#)

Español – [Click Here](#)

Adventurer Club Quick Start Guide

English – [Click Here](#)

Español – [Click Here](#)



OFFICIALLY APPOINTED VOLUNTEER (OAV) RESPONSIBILITIES

In order to have our ministries running smoothly and to take care of our OAV's in the best way possible, it is important to understand the following.

Read and Understand Your Ministry Description

Complete and pass Verified Volunteer training/background check and keep this current.

Attend events/meetings called by the FL Conference PAD, choose a role to contribute, and be prepared to assist where needed.

Stay within your travel budget (you will be reimbursed for all miles up to your limit).

Submit a Monthly Report (even if not claiming/requesting mileage).

Due by the 14th of the month (by Tuesday at Noon). Takes
one week to process.

Checks are sent on Thursdays.

Please send this in ONCE a month between the 1st-14th of the month.

NOTE: Expense reports that are over 2 months (60 days) late will be reimbursed at 50%.

All Monthly Reports for the PREVIOUS year MUST be submitted by January 14 of the current year for reimbursement.

Plan your travel so you visit all your clubs/areas in the year.

Communicate with each other to share helpful information so other OAV's can best serve clubs.

Understand and abide by your ministry description.

Request Permission:

To Travel outside of your ministry area (especially if claiming mileage)

To Spend the night and ask for lodging reimbursement

To Rent a vehicle as part of your ministry travel

7

Club of the Year

Deadlines and Requirements

Club of the Year Requirements

CLUB OF THE YEAR / HONOR CLUB - 2021-2022

Definition and Administration: Youth Activities Look at the Club of the Year Criteria based on the following data:
Youth Ministries Management System (YMMS) - Points are Awarded by Meeting Requirements in the YMMS.

YOUTH CLUB - 6 separate activities (100 points) **YOUTH CLUB** - 100 points (100 points)

REGISTRATION - Request an Account or Reconnect Your Account by **AUGUST 31** in the YMMS (100 points)

NO POINTS - If a Club Request / Reconnect Your Account in YMMS by end of July, August 31, per 100 points

NO POINTS - If a Club Request the deadline but still Request / Reconnect in YMMS by August 31, per 100 points (100 points)

YOUTH CLUB - Request / Reconnect Your Account in YMMS by August 31, per 100 points (100 points)

YOUTH CLUB - Request / Reconnect Your Account in YMMS by August 31, per 100 points (100 points)

CALENDAR - Enter calendar information by **OCTOBER 1** in the YMMS

Monthly Points, including bonus points **100 points (100 points)**

YOUTH CLUB - Request / Reconnect Your Account in YMMS by August 31, per 100 points (100 points)

YOUTH CLUB - Request / Reconnect Your Account in YMMS by August 31, per 100 points (100 points)

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YOUTH CLUB - Request / Reconnect Your Account in YMMS by August 31, per 100 points (100 points)

Pathfinder Club Requirements - [Click Here](#)

Adventurer Club Requirements - [Click Here](#)

8

Events

OAV Registration Policies

YMMS - Club Registration

Florida Conference – Pathfinder and Adventurer Department (PAD)
Event/Registration Policy

All events and links to register online are at @ www.nadyouth.org

THANKS – Thank you for choosing to be a volunteer. We know you didn't have to join our team, but we sure are glad you did! The Pathfinder/Adventurer Department is dependent on volunteers just like you. And we do all we can to make it easier for you to attend events by offering a lower rate, money for a special meal package, and mileage in exchange for your help.

REGISTRATION – ALL OAV'S are required to register for all events, by the published deadline. If you miss the deadline, you will miss the better rate or the event. Please watch your emails for the details. Some events are OAV only, and we still require you to register so we can plan materials and meals accordingly.

DEADLINES – ALL Event Registrations will close at least ONE week before the start date and there will NOT BE ANY ONSITE REGISTRATION. This is to help the office team finalize all the planning for the event. The bigger the event, the earlier registration will close. Some events will close TWO weeks prior and a major conference wide event (Red Zone/State Camporee) will close up to THREE weeks before the event start date. This allows us to make a final T-shirt order, purchase adequate supplies and be ready for the event.

PAYMENT - ALL events are PRE-PAID – payment must be made in full by payment deadline to guarantee attendance and that all items will be received by the attendees. There is no longer onsite registration/payment. If you do not register, you should not travel to the event, you will NOT be allowed to stay at the event. ONLY paid/pre-registered attendees will be allowed. We do NOT offer refunds. Fees for events are Non-Refundable.

BACKGROUND CHECK - ALL events REQUIRE that ALL ADULT STAFF be CLEARED by Adventist Screening Verification (currently run by Verified Volunteers), PRIOR to registering for the event; non-cleared adult should NOT travel, and they will be sent home if they show up. The YMMS makes this easier for everyone.

15 PASSENGER VANS - NO ONE will be allowed to attend an event if arriving in a 15 Passenger van; these are NOT ALLOWED to be owned, rented, or operated for any FL Conference Club function or any one of our events.

OAV's HELPING PLAN EVENTS – Many times, OAV's will be vital to helping plan events. OAV's may call or contact the place or company that they want to have a PAD event with. However, ALL CONTRACTS must be approved and signed by the PAD – please do not do this on your own. In addition, ALL PAYMENTS (reservations/rentals/etc.) for events will be paid by the PAD, not the OAV.

THANKS – Thank you once again for all you do. Together, we can do incredible things to help kids, families and Clubs have experience that they will remember for a life time and learn to follow Jesus forever.



YMMS - How to...

Check Club Registrations for Events

Florida Conference – Pathfinder & Adventurer Department

Let's get started!

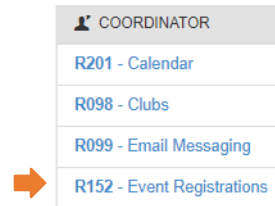
Step 1

Log into your account at
www.nadyouth.com



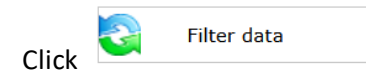
Step 2

On the Left Hand Menu
Click Coordinator
Then, Click Event Registrations

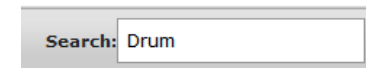


Step 3

On the Top Left Corner
Select the Year (Default Current Year)




If interested in a specific event you can type the name in top right corner Search bar.



Step 4

Click on the Blue Arrow

to see how many people are registered per Club

Show	100	entries	Search: Drum					
Cod	Name	Participant	Opening of the event	Early payments	End payments	Early Registration Opens	End records	My clubs
8741	STATE DRUM CORPS TRAINING	421	12/06/2019	09/26/2019	12/06/2019	09/26/2019	12/06/2019	

Example View

Registered of the event - STATE DRUM CORPS TRAINING									
List of registered - FLORIDA CONFERENCE									
Total of records: 11									
Show	100	entries	Search:						
Id	Club name	Area/Cluster	Pay	Participant	Exempt	Total	Remainder	%	
36120	AMBASSADOR	PATHFINDER SOUTH AREA - ZONE B / CLUSTER 3	13	13	0	13	0	26.0	
36115	BRAZILIAN TEMPLE OF WEST PALM BEACH CO	PATHFINDER SOUTH AREA - ZONE A / CLUSTER 2	4	4	0	4	0	21.1	
36164	CAROL CITY SP	PATHFINDER SOUTH AREA - ZONE C / CLUSTER 5	21	21	0	21	0	60.0	
36121	ELIATHAH	PATHFINDER SOUTH AREA - ZONE B / CLUSTER 3	28	28	0	28	0	35.4	
36116	FIRST OF WEST PALM BEACH	PATHFINDER SOUTH AREA - ZONE A / CLUSTER 2	33	33	0	33	0	32.7	
36171	FORT MYERS SP	PATHFINDER SOUTH AREA - ZONE D / CLUSTER 9	11	11	0	11	0	23.9	
36124	MARGATE	PATHFINDER SOUTH AREA - ZONE B / CLUSTER 3	15	15	0	15	0	41.7	
36145	NORLAND	PATHFINDER SOUTH AREA - ZONE C / CLUSTER 5	5	5	0	5	0	18.5	
36139	PLANTATION	PATHFINDER SOUTH AREA - ZONE B / CLUSTER 4	37	37	0	37	0	52.1	
36109	PORT SAINT LUCIE SP	PATHFINDER SOUTH AREA - ZONE A / CLUSTER 1	12	12	0	12	0	44.4	
36162	WESTCHESTER SP	PATHFINDER SOUTH AREA - ZONE C / CLUSTER 7	29	29	0	29	0	50.9	
Showing 1 to 11 of 11 entries									
First Previous 1 Next Last									

PATHFINDER AND ADVENTURER DEPARTMENT - REPORT AND EXPENSE FORM
For Officially Appointed Volunteer (OAV) / PAC Member
 (Pathfinder/Adventurer - Cluster | Zone | Area | State | PAC)

PATHFINDER AND ADVENTURER DEPARTMENT - REPORT AND EXPENSE FORM
For Officially Appointed Volunteer (OAV) / PAC Member
 (Pathfinder/Adventurer - Cluster | Zone | Area | State | PAC)

PATHFINDER AND ADVENTURER DEPARTMENT - REPORT AND EXPENSE FORM
For Officially Appointed Volunteer (OAV) / PAC Member
 (Pathfinder/Adventurer - Cluster | Zone | Area | State | PAC)

OFFICE USE ONLY
Please give check to:

OFFICE USE ONLY
Please give check to:

☐ Pick Up Check ☐ Mail Check

Street _____ City & Zip _____

Phone _____ Email _____

Ministry ☐ Pathfinder ☐ Adventurer ☐ State ☐ Area ☐ Zone ☐ Cluster ☐ Address Change

[illegible]

Comments/Notes:

<p align="center">PRINT OUT FORM AND TURN IN WITH RECEIPTS</p> <p>Expenses must be reported by the 14th of every month. Reports must be in Tue before Noon. Travel/Expenses will be reimbursed at 50% if older than 60 days. Email the general department: Path.Adv@floridaconference.com Florida Conference of SDA - 351 S. State Rd 434, Altamonte Springs, FL 32714 (Attn: Path/Adv Dept)</p>	
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<p align="center">PRINT OUT FORM AND TURN IN WITH RECEIPTS</p> <p>Expenses must be reported by the 14th of every month. Reports must be in Tue before Noon. Travel/Expenses will be reimbursed at 50% if older than 60 days. Email the general department: Path.Adv@floridaconference.com Florida Conference of SDA - 351 S. State Rd 434, Altamonte Springs, FL 32714 (Attn: Path/Adv Dept)</p>	
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Updated:
March 11,2020

9

Privileges/Reporting

OAV Privileges and Responsibilities

Area Council Meetings Listening

Sessions

OFFICIALLY APPOINTED VOLUNTEER (OAV) RESPONSIBILITIES

In order to have our ministries running smoothly and to take care of our OAV's in the best way possible, it is important to understand the following.

Read and Understand Your Ministry Description

Complete and pass Adventist Screening Verified training/background check and keep this current. <https://www.nadadventist.org/asv>

Attend events/meetings called by the FL Conference PAD, choose a role to contribute, and be prepared to assist where needed.

Stay within your travel budget (you will be reimbursed for all miles up to your limit).

Submit a Monthly Report (even if not claiming/requesting mileage).

Due by the 14th of the month (by Tuesday before Noon).

Takes one week to process.

Checks are sent on Thursdays.

Please send this in ONCE a month between the 1st-14th of the month.

NOTE: *Expense reports that are over 2 months (60 days) late will be reimbursed at 50%.*

All Monthly Reports for the PREVIOUS year MUST be submitted by January 14 of the current year for reimbursement.

Plan your travel so you visit all your clubs/areas at least twice in the club year.

Communicate with each other to share helpful information so other OAV's can best serve clubs.

Understand and abide by your ministry description.

Request Permission:

To Travel outside of your ministry area (especially if claiming mileage)

To Spend the night and ask for lodging reimbursement

To Rent a vehicle as part of your ministry travel

Pathfinder/Adventurer Listening Sessions

Combined with the Area Council Meeting January

2022 (every other year)

AGENDA

- I. Welcome
- II. Opening Prayer
- III. Devotional Thought
- IV. Goals:
 - a. Partner with Pastors
 - b. Connect with Clubs & Churches
 - c. Impact Our Children & Communities



V. **Questions related to Pathfinders and Adventurers:**

- a. What are some of the things **you** feel **you** are doing well as a Club?
- b. What are some of **your** challenges locally, in your Club?
- c. In what areas would **you**, as a local Club ministry, like to improve?
- - - - -
- d. What are some of the things you feel **we** are doing well from the Conference?
- e. What are some of **our** biggest challenges as a Conference?
- f. How can the Path/Adv Dept. better serve **you** as **we** seek to improve?

VI. Closing Remarks

VII. Prayer – Circle of Prayer with Club Staff/Parents/Pastors

10

Online Store

Store Hours

Ordering Helps/Tips – FAQ



STORE HOURS



FL Conference Adventurer/Pathfinder Store

UNTIL AUGUST 2021, THE STORE WILL REMAIN ON A LIMITED SCHEDULE

Mon – 10:00 am - 1:00 pm

Tues – 10:00 am - 1:00 pm

Wed – 1:00 pm - 4:00 pm

Thu – 1:00 pm - 4:00 pm

Fri –



www.flpathfinderstore.com





Pathfinder/Adventurer Store

Frequently Asked Questions

www.flpathfinderstore.com



What are the store hours?

Monday & Tuesday 10:00 AM - 1:00PM

Wednesday & Thursday 1:00 PM - 4:00 PM

Can I place my order on the phone?

In order to keep our inventory as accurate as possible we can only accept online orders.

What should I do if I forgot my password?

If you have any account related questions you may call Elizabeth Bence during Store hours at 407-644-5000 ext. 2424.

What if my payment is not being accepted?

Please check that your billing information matches the billing information for the particular credit card being used, including the zip code.

Please be advised that if you have made multiple attempts, your bank may have put multiple holds (not charges) on your account for the total purchase amount of your order. This may take your bank 24 – 48 hrs to clear.

Please call Elizabeth Bence during Store hours if you need funds to be available sooner. 407-644-5000 ext. 2424.

Is my order ready yet?

You will receive an automated email notification when your order has been mailed or is ready for pick-up. Please do not travel to the Store expecting your order to be ready if you have not received this confirmation.

What if I need my order this weekend?

We have various shipping options available to try and fit your needs (see shipping section above). Please be advised that during peak season (April – June) we may need an additional 2 – 3 Business Days for processing orders. Please plan accordingly.

If I do not live in Florida can I still order from the online store?

Yes, anyone can order from our Online Store however, some limitations may apply. We have NAD Investiture items which are ONLY available to Florida Conference customers. Our Florida Honors (Pathfinders), Florida Awards (Adventurers), Florida Chips (Eager Beavers) and Florida Stars (Little Lambs) are available to all customers around the world.

What do I do if an item I ordered is on Back Order (BO)?



You do not need to do anything on your end. We try our best to keep our Store fully stocked and we apologize for any inconvenience this may cause you. However, we will be sure to mail you your Back Order item as soon as it becomes available at our Store. During/after peak season some items end up “Out of Stock” at our distributor and this may extend the wait.

How can I quickly find the items I need?

Depending on the Honor, Star, Chip or Award that was taught you can easily find them by typing in the Search bar on the top right corner of the page.

You may type any of the following:

- ✓ Type the exact name of the item
- ✓ Type the first few letters of the name of the item
- ✓ Type the abbreviations for the type of item (please see below)

Item Type	Abbreviation	Sample Picture
Florida Honor	FL Honor	
NAD Honor	PF NAD	
Florida Adventurer Award	Advent/FL	
NAD Adventurer Award	Adv NAD	
Florida Little Lamb Star	LL/FL	
NAD Little Lamb Star	LL/NAD	
Florida Eager Beaver Chip	EB/FL	
NAD Eager Beaver Chip	EB/NAD	

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All other shipping options (Priority, UPS): These shipping options include insurance and tracking services, therefore please email Elizabeth.Bence@floridaconference.com and she will contact you with further instructions.

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Additional Training

RED Tour (A New Kind of Leader)

Red Tour

Red tour involves three departments working together to help churches/leaders better connect with kids. (Pathfinder and Adventurer Ministries, Youth and Young Adult / Public Campus Ministries, Children's Ministry)

The Pathfinder and Adventurer Department trains local church leaders using the "A New Kind of Leader" curriculum designed to help leaders focus on what matters most.

Dates and Info can be found at

www.floridaconference.com/REDTour

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Additional Handouts To Share with Directors

ASV Instructions (English / Spanish)

Working with Pastors

Store FAQ

Travel Check List

Adventist Screening Verification ASV

Instructions can be found at

www.floridaconference.com/adventist-risk-management

and

www.nadadventist.org/asv

"HOW TO BEST WORK WITH PASTORS TO SUPPORT THEM/ENCOURAGE CLUB GROWTH"

- By Calvin Brooks

"People like to feel needed and to be in the know. They like respect, acknowledgement and being appreciated. Pastors are no different. Let's work closely with our Pastors for the benefit of our kids."

Here are some suggestions on how to support your pastor/church and help your club at the same time:

1. Ask your Pastor how the kids can be involved as you look for ways to support your church activities.
2. Share the club's activities, schedules, and calendar with your Pastor and church board.
3. Have one-on-one meeting with the Pastor- keep him abreast of how the children are doing in the club. Tell the Pastor about each one- their interests, general behavior, talents, etc. (What you are doing is helping the Pastor to get to know the Adventurer/Pathfinder better.)
4. Invite the Pastor to come to club meetings when time allows, invite him to have devotional with the kids. Schedule this in advance to be sensitive to his/her schedule.
5. Even though he/she is the Pastor of the church, give them a special invitation to your programs and ask them to do specific things (help with scarfing, and pinning, if they are a Master Guide, if not, give them other things to do, but invite and encourage them to participate).
6. Ask the Pastor to wear Pathfinder uniform to uniformed events (if they have one or can purchase one).
7. Invite the Pastor to conference sponsored events also.
8. Ask the Pastor what he/she thinks of the club. What would they like to see done differently, what improvements would they like to see? Find out what are their expectations for the club.
9. Invite the Pastor to meet and talk to new parents, especially non-Adventist ones.
10. Ask the Pastor what the club can do to help in the upkeep of the church.
11. Is there any special project the Pastor would like for the club to work on?
12. Ask him/her to allow two Pathfinders or Adventurers in uniform to escort the platform party, maybe once a month/quarter.
13. Ask the Pastor if you could have Pathfinders/Adventurers in uniform helping collect the offering once a month/quarter.
14. Ask the Pastor if Pathfinders/Adventurers, in uniform, could serve as Greeters once a month at the door as people enter the church. Then train the new "Greeters" to know what to do/say and how to act.
15. Share with the Pastor what you are expecting from him/her and the church.



Florida Conference
Pathfinder & Adventurer Department
*"Bringing kids, families, churches, and
communities closer together."*



Pathfinder/Adventurer Store

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TRAVEL CHECKLIST for any TRIP that involves TRANSPORTING Pathfinders/Adventurer kids.

Kids Safety

- ☐ I have accurate / current medical consent forms and permission slips for each child attending and a copy in each vehicle where those kids will be transported.
- ☐ I have Verified Volunteer eligibility status for every adult (18+) that is traveling with kids.

Driver Requirements

- ☐ I have confirmed that every driver has completed the Volunteer Driver Form.
- ☐ I have confirmed that every driver is at least 21 years of age, and has a valid driver's license.
- ☐ I have confirmed each driver has had NO at fault accidents and no more than 2 citations within the last three years.
- ☐ I have Verified Volunteer eligibility status for every adult (18+) driving kids (personal or rented vehicle).

Personal Vehicle Requirements

- ☐ I have confirmed that every driver using their personal vehicle is insured with \$100,000/300,000 minimum liability coverage for their vehicle/passengers. The drivers have been informed that should there be an accident, their personal insurance is primary.
- ☐ I have confirmed that there is a working seatbelt for every person in the vehicle.
- ☐ I have confirmed that there are not any 15 passenger vans being used, at any time, for our trip.
- ☐ I have inspected the vehicle before use to make sure everything is in working order and the tires are in good condition, and properly inflated.

Rented Vehicle Requirements

- ☐ I understand that I am not allowed to rent, use, or borrow a 15 passenger van, under any circumstance. It is never an option.
- ☐ I will plan to have sufficient drivers for the number of vehicles needed to transport the number of individuals going on the trip.
- ☐ I will make sure there is a working seatbelt for each person in the vehicle.
- ☐ I have purchased liability insurance for a minimum limit of 2 million dollars for the rented vehicle offered by the rental company OR
- ☐ I have submitted a request to the FL Conference Risk Management Office to purchase an auto insurance binder for the rented vehicle, to make sure the vehicle is properly insured; this form must be submitted at least THREE (3) working days in advance of the planned departure for the trip. I understand the church will receive a bill for the insurance binder. Remember, the Conference Office is CLOSED on Fridays.